



COMMENTARY

THE WINNER

South Africa continued their 12-year cycle of victories, having lifted the Webb Ellis Cup in 1995, 2007 and 2019. In Japan, they became the only team in RWC history to lose a game on the way to being crowned champions.

Throughout the tournament, they maintained and delivered the strategic approach that defines South Africa rugby. Their game is based around territory, powerful set pieces, aggressive defence and a formidable replacement bench. Possession is not a priority. Its core objective is to produce continuous pressure. Some data from their matches illustrate this:

- They obtained less possession than 18 of the other teams in the pool stage, and less than both their opponents in the semi-final and final.
- Their lineout success rate was 99% only one lineout was stolen and they won 10 lineout steals
- They won the most penalties on their own scrum and won the most turnovers and penalties on their opponents' scrums
- They scored almost half their tries from within their opponents' 22-metre line
- They kicked the most penalty goals
- They conceded only one try at the knockout stage
- And they maintained territorial pressure by tapping only one penalty

THE SHAPE OF THE GAME

The overall shape of the game has seen major changes since the sport went professional in 1995. These major changes were referred to in the RWC 2015 Statistical Report. The data showed that the comparative statistics between RWC 2015 and RWC 2019 were very similar, except for a reduced number of penalties.

Ball in play
Passes
Rucks/mauls
Kicks
Scrums
Lineouts
Penalties/FKs

RWC	RWC	RWC	RWC	RWC
2019	2015	2011	2007	2003
45%	44%	44%	44%	42%
273	282	262	224	241
174	178	162	144	136
45	39	41	56	52
14	13	17	19	21
25	26	24	31	33
17	22	21	19	24

The similarities in the above table should not suggest, however, that there is close conformity in the way teams play the game. One of the defining features of rugby is that there is not just one way to win a game. Its format and shape are often dictated by a variety of factors – from the skill sets of available players, their physicality, the conditions under which the game is played right through to a national culture.



THE HOSTS - JAPAN

It did not take long for RWC 2019 to come to life.

It started on day two with Fiji, who exhibited their special range of skills and power in causing Australia major problems for most of their game. That game was followed by an outstanding game of rugby between defending champions New Zealand and South Africa, which was then closely followed one of Rugby World Cup's biggest upsets when Uruguay beat Fiji.

Then Japan made their second appearance and the dynamic of the tournament accelerated. Not only did Japan – a tier two team – beat tier one team Ireland but they produced a brand of rugby that excited all of rugby's stakeholders. And then they did it again, beating Scotland on the way to a first ever quarter-final, making it the first time in RWC history that a tier two team had beaten two tier one teams in the pool stage.

But there was something even more to this than Japan's two victories. They brought to their games a view of rugby and a strategic approach that was different from any other team. Japan produced another vision of the game which excited all observers.

They looked, for example, at the two set pieces of rugby – the scrum and the lineout – in a quite different light. The scrum was not seen as a vehicle for producing penalties but as vehicle for providing rapid possession. They also saw the lineout not as a vehicle for producing mauls, but as method of producing rapid distributable possession.

An examination of the data illustrates this:

- a. When Japan won scrum ball, the ball appeared in around five seconds three and four seconds was not uncommon. Scotland's ball, however, came out in seven seconds, the Irish ball came out after 11 seconds and in the earlier pool match between New Zealand and South Africa the ball took nine seconds to move away from the scrum.
- b. At the lineout, Japan mauled the ball on only six occasions but distributed it on 31, giving them a distribution rate of 86 per cent. No other tier one team came near this as can be seen in the table.



JPN

NZL

WAL

AUS FRA

ARG ENG ITA SCO IRE RSA

LINEOUT OUTCOMES		
RELEASE	MAUL	
86%	14%	
65%	35%	
60%	40%	
55%	45%	
52%	48%	
51%	49%	
45%	55%	
44%	56%	
43%	57%	
40%	60%	
37%	63%	

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RWC Statistical Report 2019

The set pieces made it clear that Japan's emphasis was on quick distributable ball – and to maximise the benefits of such possession they needed to determine a specific approach to open play.

They did – and it was based on speed. This required, and resulted, in an accelerated rate of passing and rucking, a minimising of kicks and a highly developed skill set.

Their success in achieving this was clearly shown in their two tier one wins and the pace of their game was not matched in any of the five tier one v tier one matches that were played in the pool stage.

In open play, Japan continued to maintain a high speed of play with a pass every 6 seconds of possession with a noticeable number of passing movements containing more than three passes. Not surprisingly the Japan centres were the most likely centres to pass, making one pass in every 1.7 possessions.

Then, in the knockout stages, Japan's progress ended when they faced a team whose approach to the game was completely different. South Africa's game was, as expected, being based around territory, powerful set pieces, aggressive defence and a formidable replacement bench. Its core objective is to produce continuous pressure.

Some examples from their match against Japan illustrate this

- After half-time, the first time that any Japanese player touched the ball inside the South Africa half of the field
 was in the 67th minute
- South Africa had 80% more possession than Japan in the second half
- They made over twice as many rucks and 60% more kicks in the second half
- Six South African forwards were replaced during the last 45 minutes of play

This approach was not only successful in beating Japan but saw South Africa win RWC 2019.

THE COMPETITION

RWC 2019 confirmed, once again, that in most games, it is tries that win matches. In Japan – just as at RWC 2011 and RWC 2015 – the winning team scored the most tries in some 80 per cent of matches. The team scoring the fewest tries has won on only eight occasions in the last 141 RWC matches.

Further, and including RWC 2019, no final has been won by a team scoring the fewest number of tries even though in the six Rugby World Cup finals preceding RWC 2015, and the 2019 final, penalty goals outnumbered tries by a factor of five to one.

RWC 2019 also confirmed another misconception which is the points value of a yellow card. It is frequently claimed that a yellow card is worth seven points. This has never been the case. At RWC 2019, on 50 per cent of occasions there was no points benefit whatsoever to the team with 15 players and if an average points benefit figure is to be used, it was **two points**.

One of the defining features of rugby is that there is not just one way to win a game and this was seen at RWC 2015 where several different playing approaches were on display.



A comparison of two matches illustrates this – **Japan against Scotland** where the approach of both teams was based on a fluid expansive style of rugby, and **South Africa against Wales** where defence and physical pressure were the dominant factors. While ball-in-play was the same in both matches, there were several major differences:

- There were 358 passes in the Japan v Scotland game more than twice as many as the 172 in the South Africa v Wales game
- The rate of a **pass every 6 seconds** in the Japan v Scotland game was twice that of the **13 seconds** seen in the South Africa v Wales match
- There were **two and a half times more kicks in the South Africa v Wales match**, where there was a kick every 22 seconds compared to every 75 seconds in the Japan v Scotland match.
- Scrum-halves in the Japan v Scotland match had a pass to kick ratio of 42:1 in contrast to the South Africa
 v Wales game where it was 3:1
- Overall, the Japan and Scotland half-backs passed the ball 270 times and kicked 24 times a ratio of 11:1.
 The half-backs in the South Africa v Wales game passed the ball 131 times and kicked it 59 times a ratio of 2:1
- There were more rucks in the Japan v Scotland game and the ruck rate was 30 per cent faster

The playing styles and outcomes in the other RWC matches hovered between these two extremes.

PERFORMANCE OF TIER TWO TEAMS

In all Rugby World Cups there are some close matches between tier one and tier two teams – and RWC 2019 was no exception. In addition – and for the first time - a tier two team (Japan) beat two tier one teams.

Overall, however, and despite RWC 2015 suggesting that there may have been a potential narrowing difference in performance between tier two and tier one teams, the performance gap between tier one and tier two teams shows little if no change.

This is shown in the following tables which look at closeness of the results in matches between tier one and tier two teams. The tables are divided into two – matches where the winning margin was 10 points or fewer and those where the winning margin exceeded 30 points. In both categories' changes have been minimal.

a. Margins fewer than 10 points

In all the RWC matches won by the tier one teams since 1987, **13%** have had a winning margin of fewer than 10 points. At RWC 2019, it was also **13%.** This percentage has run through almost all nine tournaments, the only exceptions being 23% in 1991 and 9% in 2015 as shown below.

	0-9 POINTS MARGIN	% OF TOTAL	NO OF MATCHES
RWC 1987	2	13%	16
RWC 1991	3	23%	13
RWC 1995	2	14%	14
RWC 1999	3	14%	22
RWC 2003	3	13%	24
RWC 2007	3	13%	24
RWC 2011	3	13%	23
RWC 2015	2	9%	23
RWC 2019	3	13%	24



b. Margins more than 30 points

In all the RWC matches won by tier one teams since 2003, **55%** had a winning margin of 30+ points. At RWC 2019, it was **54%**.

	30+ POINTS MARGIN	% OF TOTAL	NO OF MATCHES
RWC 1987	8	50%	16
RWC 1991	5	38%	13
RWC 1995	6	43%	14
RWC 1999	14	66%	22
RWC 2003	13	54%	24
RWC 2007	14	58%	24
RWC 2011	14	61%	23
RWC 2015	13	57%	23
RWC 2019	13	54%	24

There has, however, been a reduction in the highest scores achieved by the tier one teams over the last 25 years, albeit the three highest scores in Japan were very similar to RWC 2015.

	RWC HIGHEST SCORES		
RWC 1987	74	70	70
RWC 1991	55	52	51
RWC 1995	145	89	57
RWC 1999	101	101	72
RWC 2003	142	111	91
RWC 2007	108	91	87
RWC 2011	87	83	81
RWC 2015	65	64	64
RWC 2019	71	66	61

A further measure of the challenge facing tier two countries is shown in the table below. It shows that at RWC 2019 tier one teams score seven times as many tries as their tier two opponents in the first half and almost four times as many in the second half.

TIER ONE TEAMS
TIER TWO TEAMS

TRIES SCORED IN 1ST HALF	TRIES SCORED IN 2ND HALF
69	75
10	20



While the previous tables show no narrowing of the gap between tier one and tier two teams, matches several matches produced promising and exciting performances by tier two teams.

- JAPAN's wins against Ireland and Scotland made them the first team to beat two tier one teams in any RWC
- FIJI produced some outstanding rugby in their pool match against Australia and were in the lead until the 58th minute of the game. They also produced an exciting performance against Wales, who only moved into the lead in the last quarter of the game
- URUGUAY produced the most important win in their history and one of the most memorable in RWC history
 when they beat Fiji. They also impressed against Wales and were within eight points until the last 12 minutes
 of the game
- TONGA, despite winning just one match, improved as the tournament went on and ran France extremely close losing by 23-21

However, there were some teams and matches which highlighted the challenges facing for tier two teams.

GEORGIA came into the tournament with an impressive record against other tier two teams. They won the
Rugby Europe Championship again in 2019 which gave them a five-year record containing 24 wins in 25
matches – and they came into RWC 2019 hoping to challenge their record of having lost all 10 of the matches
they had played against tier one countries in previous tournaments. However, they lost both matches against
tier one opponents by points margins of 29 and 19.

The data suggests that the while the forward-based approach adopted by Georgia produces success against tier two teams, it is not being replicated against tier one teams. At RWC 2019, for example, while Georgia won the most scrum penalties on their own put in, they also conceded the most on their opponents', put-in where they won one penalty but conceded five.

- **SAMOA** did not match some of the successes they achieved in previous Rugby World Cups, winning one game out of four against Russia.
- RUSSIA scored one try in the fourth minute of their first game and then they failed to score another try in the remaining five hours 17 minutes that they played
- NAMIBIA conceded a try every 1m 59s the most of any team.



THE PLAYERS

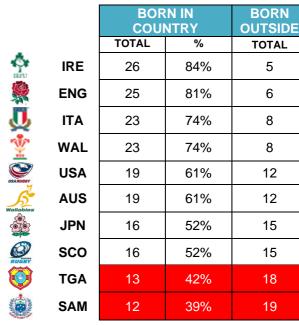
The players at RWC 2019 were born in a wide range of countries, played in numerous countries and were of different shapes and sizes. This is illustrated in the three following sections.

a. WHERE PLAYERS WERE BORN

Immigration, emigration and the possibility of adopting a new nationality is now exercised far more frequently as a result of professionalism. The result is that an increasing number of the players were not born in the country that they now represent. At RWC 2019, for example, 81 players were born in New Zealand, 53 of whom played for other countries, 43 players were born in South Africa with 16 representing other countries, and 42 were born in England with 16 representing other countries

Of the 20 participating countries in Japan, in only two countries were all 31 players born in the country they represented (Argentina and Namibia). In two others they were in a minority (Samoa and Tonga). All countries are shown in the table below.

		BORN IN COUNTRY		BORN ABROAD
		TOTAL	%	TOTAL
UAR	ARG	31	100%	•
B	NAM	31	100%	
SA NUGBY	RSA	30	97%	1
&	GEO	30	97%	1
R	URU	30	97%	1
ALL BLACKS	NZL	28	90%	3
S	FRA	27	87%	4
Bugby Union of Russia	RUS	27	87%	4
PUGBT	CAN	27	87%	4
	FJI	27	87%	4





b. WHERE PLAYERS PLAYED THEIR RUGBY

Just over two thirds of the players played in their home country.

TOTAL 395 64% TOTAL OTHER COUNTRIES BEING PLAYED IN 225 36%

There were five teams where every squad member played his rugby in the country he represented – New Zealand, Ireland, France, England and Japan. This is shown in the table below.

		HOME BASED	FOREIGN BASED			HOME BASED	FOREIGN BASED
ALI BLACKS	NZL	31	0	UAR	ARG	20	11
A PARTU	IRE	31	0	SA BUGBY	RSA	20	11
-S	FRA	31	0	RUSUS	CAN	17	14
	ENG	31	0	USARUGBY	USA	16	15
Wallables	AUS	29	2	<u>U</u>	ITA	16	15
Wallables	JPN	27	4		GEO	13	18
5	URU	27	4	B	NAM	13	18
RUGBY	SCO	23	8		SAM	3	28
**	WAL	22	9	PAGE NO.	FJI	2	29
Bugby Order of Russia	RUS	22	9		TGA	1	30

The following table shows the countries where the 225 foreign based players play rugby -60% played in England and France.

FRANCE ENGLAND USA/CANADA SUPER RUGBY PRO 14 JAPAN OTHER / NONE

NUMBER OF PLAYERS PER COUNTRY		
TOTAL	%	
69	31%	
65	29%	
16	7%	
12	5%	
11	5%	
4	2%	
28	12%	



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c. PLAYERS' WEIGHT

The average **weight per player was 103kg or 16st 3lbs**. The average weight of the players of each team is shown below together with the heaviest and lightest.

OVERALL Kg
St/lbs
FORWARDS Kg
St/lbs
BACKS Kg
St/lbs

TGA NZL

SAM

ENG

WAL

USA AUS

CAN

IRE

SCO

PLAYERS WEIGHT				
OVERALL AVERAGE	HEAVIEST		L	IGHTEST
103kg	TONGA 109kg		URUGUAY	95kg
16st 03lbs	TONGA	17st 02lbs	URUGUAY	14st 13lbs
112kg	TONGA	119kg	URUGUAY	103kg
17st 09lbs	TONGA	18st 10lbs	URUGUAY	16st 03lbs
93kg	NZ/SAM/USA	98kg	URUGUAY	85kg
14st 09lbs	NZ/SAM/USA	15st 06lbs	URUGUAY	13st 05lbs

The following table shows the average weight per team.

ALI BLACKS	
A.	
wite	
USARUGBY	
7	
45	
Wallables	
RUSBI	
•	
A	
- X-	
IRFU	
650	
Car	
RUGBY	

AVERAGE WEIGHT	AVERAGE WEIGHT
109kg	17st 02lbs
107kg	16st 11lbs
106kg	16st 09lbs
106kg	16st 09lbs
105kg	16st 07lbs
105kg	16st 07lbs
105kg	16st 07lbs
104kg	16st 05lbs
104kg	16st 05lbs
103kg	16st 03lbs
·	·



	AVERAGE WEIGHT	AVERAGE WEIGHT
FRA	103kg	16st 03lbs
GEO	102kg	16st 00lbs
RSA	102kg	16st 00lbs
ITA	101kg	15st 12lbs
FJI	101kg	15st 12lbs
JPN	100kg	15st 10lbs
NAM	99kg	15st 08lbs
RUS	99kg	15st 08lbs
ARG	99kg	15st 08lbs
URU	95kg	14st 13lbs



GAME ISSUES

There were a number of talking points following RWC 2019, including the time taken at scrum, driving lineouts from five metres and the usage of substitutions. These topics are addressed below.

SCRUMS

The question is often asked – how long do scrums take? i.e. how much time is taken between the referee awarding a scrum and the subsequent completion of the scrum. This was looked at for RWC 2019.

The answer, however, is not as easy as the question.

This is because in almost all matches there is often a stoppage in play between the time the referee blows the whistle for a scrum and the end of the scrum. It is often due to an injury or a replacement. During this stoppage time, the players will move towards the place where the scrum is to take place and start their preparations while the clock has stopped. The result is that certain scrums can take as little as 30 seconds.

In order therefore to obtain a more accurate figure of how long the average scrum takes, scrums containing a stoppage need to be isolated from those scrums that do not contain a stoppage.

This exercise was done at RWC 2019.

RWC 2019

During the tournament, there were some 600 scrums. The time taken between the referee blowing his whistle for each scrum and the time the ball emerged from the scrum was noted. All scrums were included, including those containing a stoppage and a reset. The result produced an **average scrum time of 69 seconds.**

Another exercise was then undertaken which <u>excluded</u> scrums that contained a stoppage. The **average scrum** time then went up to **79 seconds**.

When the above overall average was broken down further between pool matches and knockout matches, a further small variation appeared. Pool matches averaged 79 seconds while knockout matches averaged 82 seconds.

The analysis shows that in RWC 2019, the average scrum took around 80 seconds.

The data also showed that there were 83 scrums that took 100 seconds or more, of which 12 each took over 150 seconds or two and a half minutes. One scrum exceeded three minutes.

Scrums, therefore, can take up a significant amount of ball in play time.

In the eight knockout matches in RWC 2019 the scrum took up an average of 18% of ball in play time. The highest percentage was 26% where the scrums took over 20 minutes – the lowest was 9%.

Despite this absorption of time, there are periods in many games where 20 or more minutes will not see a single scrum. This happened for example in several games at RWC 2019, including New Zealand v South Africa, Wales v South Africa and Australia v Fiji. In Ireland's two matches against Scotland and Japan the first scrums were in the 18th minute.



LINEOUTS

The lineout has always been a significant element in the game with RWC 2019 showing that **49% of all tries came from lineout possession.** It was by far the most fruitful source of possession as shown in the following table.

TRIES - SOURCE OF								
POSSESSION								
Lineout	49%							
Scrum	16%							
Turnover/Error	12%							
Opponents kick	15%							
Other: restart; tap pen	8%							

- The rate of sanction was one penalty/free kick per 55 lineouts or an average of less than one per game.
- There was not one penalty goal kicked because of a lineout offence.
- The team throwing the ball in conceded one penalty in the entire tournament while the opposing team conceded 14 penalties eight for barging and six for tackling in the air. They also conceded five free-kicks four for closing the gap and one for numbers.

Origin of lineout tries

Of the 138 lineout tries, 53 or almost **40% came from lineouts within nine metres of the goal-line**. Of the 53, 39 were on the five-metre line, 14 were between six and nine metres. The locations of the lineouts that produced all 138 tries are shown in the following table

LOCATION OF LINEOUT	NO OF TRIES	PERCENTAGE OF ALL LINEOUT TRIES
0 – 10m	53	39%
11 – 22m	24	17%
23 – 40m	29	21%
41 – 50m	17	12%
Over 50m	15	11%

The 53 10-metre tries shown above came from 174 lineouts giving a success ratio of one try every three lineouts, Of the 53, 27 were immediately driven over for a try. The remaining tries included a varied selection of passes, rucks and kicks.

The success ratios from other parts of the pitch are shown in the following table.

LOCATION OF LINEOUT	TRIES	SUCCESS RATE
0 – 10 metres	53	1 in 3 lineouts
11 – 22m	24	1 in 5
23– 40m	29	1 in 10
41 – 50m	17	1 in 11
over 50m	15	1 in 23

Overall, there was a conversion rate of one try from every eight lineouts.



SUBSTITUTIONS

In the modern game, almost all 23 players in the match-day squad are used and this was illustrated in the 13 tier one matches played at RWC 2019

- There were more than 200 substitutions, producing an average of 15.6 per game.
- 97% of available substitutes were used
- All eight substitutes were used on 81% of occasions seven and eight in 96%
- 94% of substitutions were made in the second half
- Almost 60% of substitutions were made in the last 25 minutes of the game
- The entire front row of both teams was replaced in 11 of the 13 matches.

With regard to the rate of substitution of each of the 15 individual players:

- Tight-head prop (No.3) was replaced in every game (100%)
- Loose-head prop (No.1) and Scrumhalf (No.9) were the next highest on 91% of occasions and
- Outside-centre (No.13) was replaced twice as often as Inside-centre (No.12)

The table below shows the rate for all 15 positions.

Player No.	Rate of substitution	% chance of substitution
3	1 in 1.0 matches	100%
1	1 in 1.1	91%
9	1 in 1.1	91%
2	1 in 1.3	77%
5	1 in 1.5	67%
4	1 in 1.7	59%
10	1 in 2.0	50%
6	1 in 2.4	42%
13	1 in 2.4	42%
8	1 in 2.6	38%
7	1 in 3.7	27%
14	1 in 3.7	27%
12	1 in 4.3	23%
11	1 in 6.5	15%
15	1 in 6.5	15%

Front-row substitutions at RWC 2019

- The average number of scrums participated in by a front-row player was five.
- A third of all front-row players participated in four scrums or fewer
- Only three per cent participated in more than 10 (i.e. five out of 148)

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DID YOU KNOW?

- In only two teams were all 31 players born in the country they represented (Argentina and Namibia). In two others they were in a minority (Samoa and Tonga)
- Eighty-one players at RWC 2019, were born in New Zealand, 43 were born in South Africa and 42 in England
- There were only five teams where every squad member played his rugby in the country he represented New Zealand, Ireland, France, England and Japan
- Just over two thirds of the players played in their home country
- Of the 93 players that represented Fiji, Samoa and Tonga, 87 played their rugby overseas
- When tier one teams played tier two teams, they scored seven times more tries in the first half and between three and four times as many in the second half
- The winning team scored the most tries in some 80 per cent of matches. The team scoring the fewest tries has won on only eight occasions in the last 141 RWC matches
- At RWC 2019, in 50% of yellow cards, there was no points benefit whatsoever to the team with 15 players. The overall average points benefit was just two
- The average weight per player was 103kg or 16st 3lbs. Tonga were the heaviest team
- The average scrum took around 80 seconds. Scrums took just under 20% of playing time
- Almost 50% of tries came from lineout possession
- The team throwing the ball into the lineout conceded one penalty in the entire tournament
- There was one penalty/free-kick per 55 lineouts, one penalty/free-kick per 27 breakdowns and one penalty/free-kick per four scrums
- Of the 138 lineouts, almost 40% came from lineouts within nine metres of the goal-line
- 97% of available substitutes were used
- Tight-head prop (No.3) was replaced in every tier one v tier one game (100%), loose-head prop (no1) and scrumhalf (No.9) were the next highest on 91%
- The average number of scrums participated in by a front-row player was five. A third of all front-row players participated in four scrums or fewer. Only three per cent participated in more than 10 (i.e. five out of 148)
- A successful drop goal was kicked once every eight matches



POOL A



JAPAN
IRELAND
SCOTLAND
SAMOA

RUSSIA

Р	w	D	L	PF	PA	PD	TF	TA	ВР	PTS
4	4	0	0	115	62	+53	13	7	3	19
4	3	0	1	121	27	+94	18	2	4	16
4	2	0	2	119	55	+64	16	8	3	11
4	1	0	4	58	128	-70	8	13	1	5
4	0	0	4	19	160	-141	1	24	0	0

P = Played W = Won D = Draw L = Lost PF = Points for PA = Points against PD = Points difference

TF = Tries for TA = Tries against PTS = Points

Burly Units of Russia	
RUGEV	
RUGSY	

JAPAN 30-10 **RUSSIA IRELAND SCOTLAND** 27-3 **RUSSIA** 9-34 **SAMOA JAPAN** 19-12 **IRELAND SCOTLAND SAMOA** 34-0 **IRELAND** 35-0 **RUSSIA JAPAN** 38-19 **SAMOA SCOTLAND** 61-0 **RUSSIA IRELAND** 47-5 **SAMOA JAPAN SCOTLAND** 28-21



POOL B



Р	W	D	L	PF	PA	PD	TF	TA	ВР	PTS
3*	3	0	0	157	22	+135	22	1	2	16*
4	3	0	1	185	36	+149	27	3	3	15
3*	2	0	1	98	78	+20	14	11	2	12*
3*	0	0	3	34	175	-141	3	27	0	2*
3*	0	0	3	14	177	-163	2	26	0	2*

^{*} cancelled game - awarded 2 points

P = Played W = Won D = Draw L = Lost PF = Points for PA = Points against PD = Points difference

TF = Tries for TA = Tries against PTS = Points

ALI BLACKS	NEW ZEALAND	23- 13	SOUTH AFRICA	SA RUGBY
<u>U</u>	ITALY	47-22	NAMIBIA	B
<u>U</u>	ITALY	48-7	CANADA	PUSBS
SA NUGAY	SOUTH AFRICA	57-3	NAMIBIA	B
ALL BLACKS'	NEW ZEALAND	63-0	CANADA	PUSBS
	SOUTH AFRICA	49-3	ITALY	<u>U</u>
ALL BLACKS	NEW ZEALAND	71-0	NAMIBIA	B
SANIGNY	SOUTH AFRICA	66-7	CANADA	Rusas
ALL BLACKS'	NEW ZEALAND	n/a	ITALY	<u>U</u>
B	NAMIBIA	n/a	CANADA	RUGBS



POOL C



ENGLAND FRANCE ARGENTINA TONGA USA

Р	w	D	L	PF	PA	PD	TF	ТА	ВР	PTS
3*	3	0	0	119	20	+99	17	2	3	17*
3*	3	0	0	79	51	+28	9	5	1	15*
4	2	0	2	106	91	+15	14	13	3	11
4	1	0	3	67	105	-38	9	13	2	6
4	0	0	4	52	156	-104	7	23	0	0

* cancelled game – awarded 2 points

P = Played W = Won D = Draw L = Lost PF = Points for PA = Points against PD = Points difference

TF = Tries for TA = Tries against PTS = Points

S ITR	FRANCE	23-21	ARGENTINA	UAR
	ENGLAND	35-3	TONGA	
	ENGLAND	45-7	USA	USA RUGBY
UAR	ARGENTINA	28-12	TONGA	
TIR.	FRANCE	33-9	USA	USARUGBY
	ENGLAND	39-10	ARGENTINA	UAR
-S	FRANCE	23-21	TONGA	
UAR	ARGENTINA	47-17	USA	USA RUGBY
	ENGLAND	n/a	FRANCE	TIR.
USARUGBY	USA	19-31	TONGA	



POOL D



WALES
AUSTRALIA
FIJI
GEORGIA
URUGUAY

Р	W	D	L	PF	PA	PD	TF	TA	ВР	PTS
4	4	0	0	136	69	+67	17	9	3	19
4	3	0	1	136	69	+68	20	6	4	16
4	1	0	3	110	108	+2	17	14	3	7
4	1	0	3	65	122	-57	9	18	1	5
4	1	0	3	60	140	-80	6	22	0	4

P = Played W = Won D = Draw L = Lost PF = Points for PA = Points against PD = Points difference

TF = Tries for TA = Tries against PTS = Points



AUSTRALIA	39-21	FIJI
WALES	43-14	GEORGIA
FIJI	27-30	URUGUAY
GEORGIA	33-7	URUGUAY
AUSTRALIA	25-29	WALES
GEORGIA	10-45	FIJI
AUSTRALIA	45-10	URUGUAY
WALES	29-17	FIJI
AUSTRALIA	27-8	GEORGIA
WALES	35-13	URUGUAY





KNOCKOUT STAGES

_	QUARTER-FINALS						
<u></u>	WALES	20-19	FRANCE	TER			
ALL BLACKS'	NEW ZEALAND	46-14	IRELAND	ieu Ieu			
	JAPAN	3-26	SOUTH AFRICA	SA MIGHT			
	ENGLAND	40-16	AUSTRALIA	Wallabies			
	5	SEMI-FINAL	S	Wallables			
SA RUGHY	SOUTH AFRICA	19-16	WALES	<u>"</u>			
	ENGLAND	19-7	NEW ZEALAND	ALL BLACKS			
	ВІ	RONZE FINA	AL .				
ALL BLACKS	NEW ZEALAND	40-17	WALES	<u>"</u>			
		CUP FINAL					
SA RUGBY	SOUTH AFRICA	32-12	ENGLAND				



OVERALL SUMMARY - POOL STAGE

	RWC 2019 37 matches	RWC 2015 40 matches	RWC 2011 40 matches	RWC 2007 40 matches
SCORING				
Avg. Overall Scoring Margin	28	24	28	30
Avg. Scoring Margin T1 v T1	19	13	12	24
Avg. Scoring Margin T1 v T2	32	30	36	39
Avg. Scoring Margin T2 v T2	20	12	15	8
Avg. Points Per Match	50	51	51	54
Avg. Tries Per Match	6.5	5.8	6.1	6.8
Try Scoring Rate	1 every 5m16s	1 every 357 secs	1 every 343 secs	1 every 309 secs
Avg. Penalty Goals Per Match	1.9	4.4	3.5	3.5
Total Drop Goals	0.2	3	15	12
TRY SCORING				
% Of Tries From Own Half	24%	24%	33%	27%
% Of Tries From Inside Opp 22m	44%	49%	33%	37%
% Of Tries From Lineout Possession	50%	52%	35%	35%
% Of Tries From Scrum Possession	16%	15%	20%	19%
GENERAL PLAY				
Avg. Ball In Play Per Match	35m 41s / 45%	34m 24s / 43%	34m 35s / 43%	34m 44s / 43%
Avg. Ball In Play Per Match Avg. Passes Per Match	35m 41s / 45% 273	34m 24s / 43% 277	34m 35s / 43% 260	34m 44s / 43% 223
· ·				
Avg. Passes Per Match	273	277	260	223
Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match	273 174	277 175	260 158	223 142
Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE	273 174 95% 45	277 175 94% 37	260 158 93% 39	223 142 92% 53
Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match	273 174 95% 45	277 175 94% 37 26	260 158 93% 39	223 142 92% 53
Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success %	273 174 95% 45 25 88%	277 175 94% 37 26 87%	260 158 93% 39 24 81%	223 142 92% 53 31 80%
Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success % Contested Lineouts %	273 174 95% 45 25 88% 44%	277 175 94% 37 26 87% 42%	260 158 93% 39 24 81% 56%	223 142 92% 53 31 80% 62%
Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success % Contested Lineouts % Avg. Scrums Per Match	273 174 95% 45 25 88%	277 175 94% 37 26 87%	260 158 93% 39 24 81%	223 142 92% 53 31 80%
Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success % Contested Lineouts %	273 174 95% 45 25 88% 44%	277 175 94% 37 26 87% 42%	260 158 93% 39 24 81% 56%	223 142 92% 53 31 80% 62%
Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success % Contested Lineouts % Avg. Scrums Per Match	273 174 95% 45 25 88% 44%	277 175 94% 37 26 87% 42% 13	260 158 93% 39 24 81% 56% 17	223 142 92% 53 31 80% 62% 19
Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success % Contested Lineouts % Avg. Scrums Per Match Scrum Success % Scrum Ball Out % Contestable 50m Restart Success %	273 174 95% 45 25 88% 44% 14	277 175 94% 37 26 87% 42% 13 86%	260 158 93% 39 24 81% 56% 17	223 142 92% 53 31 80% 62% 19
Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success % Contested Lineouts % Avg. Scrums Per Match Scrum Success % Scrum Ball Out % Contestable 50m Restart Success %	273 174 95% 45 25 88% 44% 14 93% 77% 25%	277 175 94% 37 26 87% 42% 13 86% 67% 26%	260 158 93% 39 24 81% 56% 17 87% 70% 24%	223 142 92% 53 31 80% 62% 19 88% 85% 28%
Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success % Contested Lineouts % Avg. Scrums Per Match Scrum Success % Scrum Ball Out % Contestable 50m Restart Success % DISCIPLINE Avg. PK / FKs Per Match	273 174 95% 45 25 88% 44% 14 93% 77% 25%	277 175 94% 37 26 87% 42% 13 86% 67% 26%	260 158 93% 39 24 81% 56% 17 87% 70% 24%	223 142 92% 53 31 80% 62% 19 88% 85% 28%
Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success % Contested Lineouts % Avg. Scrums Per Match Scrum Success % Scrum Ball Out % Contestable 50m Restart Success %	273 174 95% 45 25 88% 44% 14 93% 77% 25%	277 175 94% 37 26 87% 42% 13 86% 67% 26%	260 158 93% 39 24 81% 56% 17 87% 70% 24%	223 142 92% 53 31 80% 62% 19 88% 85% 28%



OVERALL SUMMARY - KNOCKOUT STAGE

	RWC 2019 8 matches	RWC 2015 8 matches	RWC 2011 8 matches	RWC 2007 8 matches
SCORING				
Avg. Overall Scoring Margin	17	15	8	11
Avg. Scoring Margin T1 v T1	19	15	8	10
Avg. Scoring Margin T1 v T2	23	-	-	17
Avg. Scoring Margin T2 v T2	-	-	-	-
Avg. Points Per Match	43	52	28	36
Avg. Tries Per Match	4.5	5.0	2.5	3.3
Try Scoring Rate	498s = 8m18s	451s	949s	707s
Avg. Penalty Goals Per Match	4.5	6.0	3.8	4.7
Total Drop Goals	0	5	5	2
TRY SCORING				
% Of Tries From Own Half	22%	33%	30%	58%
% Of Tries From Inside Opp 22m	42%	28%	25%	27%
% Of Tries From Lineout Possession	42%	43%	45%	27%
% Of Tries From Scrum Possession	22%	15%	15%	15%
GENERAL PLAY				
Avg. Ball In Play Per Match	37m 21s / 47%	37m 24s / 47%	39m 33s / 49%	37m 44s / 48%
	37m 21s / 47% 285	37m 24s / 47% 307	39m 33s / 49% 276	37m 44s / 48% 225
Avg. Ball In Play Per Match				
Avg. Ball In Play Per Match Avg. Passes Per Match	285	307	276	225
Avg. Ball In Play Per Match Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match	285 184	307 191	276 182	225 150
Avg. Ball In Play Per Match Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE	285 184 94% 51	307 191 94% 49	276 182 95% 53	225 150 91% 72
Avg. Ball In Play Per Match Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match	285 184 94% 51	307 191 94% 49	276 182 95% 53	225 150 91% 72 32
Avg. Ball In Play Per Match Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE	285 184 94% 51 22 90%	307 191 94% 49 24 87%	276 182 95% 53 28 85%	225 150 91% 72 32 84%
Avg. Ball In Play Per Match Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match	285 184 94% 51	307 191 94% 49	276 182 95% 53	225 150 91% 72 32
Avg. Ball In Play Per Match Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success %	285 184 94% 51 22 90%	307 191 94% 49 24 87%	276 182 95% 53 28 85%	225 150 91% 72 32 84%
Avg. Ball In Play Per Match Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success % Contested Lineouts %	285 184 94% 51 22 90% 43%	307 191 94% 49 24 87% 49%	276 182 95% 53 28 85% 65%	225 150 91% 72 32 84% 58%
Avg. Ball In Play Per Match Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success % Contested Lineouts % Avg. Scrums Per Match	285 184 94% 51 22 90% 43% 12	307 191 94% 49 24 87% 49%	276 182 95% 53 28 85% 65% 15	225 150 91% 72 32 84% 58% 18
Avg. Ball In Play Per Match Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success % Contested Lineouts % Avg. Scrums Per Match Scrum Success % Scrum Ball Out % Contestable 50m Restart Success %	285 184 94% 51 22 90% 43% 12	307 191 94% 49 24 87% 49% 10	276 182 95% 53 28 85% 65% 15 93%	225 150 91% 72 32 84% 58% 18
Avg. Ball In Play Per Match Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success % Contested Lineouts % Avg. Scrums Per Match Scrum Success % Scrum Ball Out % Contestable 50m Restart Success %	285 184 94% 51 22 90% 43% 12 95% 77% 13%	307 191 94% 49 24 87% 49% 10 91% 73% 37%	276 182 95% 53 28 85% 65% 15 93% 74% 17%	225 150 91% 72 32 84% 58% 18 91% 87% 39%
Avg. Ball In Play Per Match Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success % Contested Lineouts % Avg. Scrums Per Match Scrum Success % Scrum Ball Out % Contestable 50m Restart Success %	285 184 94% 51 22 90% 43% 12 95% 77%	307 191 94% 49 24 87% 49% 10 91% 73%	276 182 95% 53 28 85% 65% 15 93% 74%	225 150 91% 72 32 84% 58% 18 91% 87%
Avg. Ball In Play Per Match Avg. Passes Per Match Avg. Ruck/Mauls Per Match Ruck/Maul Success Avg. Kicks Per Match SET PIECE Avg. Lineouts Per Match Lineout Success % Contested Lineouts % Avg. Scrums Per Match Scrum Success % Scrum Ball Out % Contestable 50m Restart Success %	285 184 94% 51 22 90% 43% 12 95% 77% 13%	307 191 94% 49 24 87% 49% 10 91% 73% 37%	276 182 95% 53 28 85% 65% 15 93% 74% 17%	225 150 91% 72 32 84% 58% 18 91% 87% 39%



OVERALL SUMMARY - OVERALL

	RWC 2019 45 matches	RWC 2015 48 matches	RWC 2011 48 matches	RWC 2007 48 matches
SCORING				
Avg. Overall Scoring Margin	25	22	25	30
Avg. Scoring Margin T1 v T1	15	14	10	18
Avg. Scoring Margin T1 v T2	31	30	36	38
Avg. Scoring Margin T2 v T2	20	12	15	8
Avg. Points Per Match	40	51	47	52
Avg. Tries Per Match	6.3	5.6	5.5	6.2
Try Scoring Rate	338s	371s	389s	344s
Avg. Penalty Goals Per Match	2.4	4.7	3.6	3.7
Total Drop Goals	6	8	20	14
TRY SCORING				
% Of Tries From Own Half	24%	25%	33%	30%
% Of Tries From Inside Opp 22m	44%	46%	32%	36%
% Of Tries From Lineout Possession	48%	51%	36%	32%
% Of Tries From Scrum Possession	16%	15%	20%	18%
GENERAL PLAY				
Avg. Ball In Play Per Match	35m 44s	34m 55s / 44%	35m 26s / 44%	35m 19s / 44%
Avg. Passes Per Match	275	282	263	224
Avg. Ruck/Mauls Per Match	176	178	162	144
Ruck/Maul Success	94%	94%	94%	92%
Avg. Kicks Per Match	46	39	41	56
SET PIECE				
Avg. Lineouts Per Match	25	26	24	31
Lineout Success %	88%	87%	82%	80%
Contested Lineouts %	44%	43%	57%	62%
Avg. Scrums Per Match	14	13	17	19
Scrum Success %	93%	86%	88%	89%
Scrum Ball Out %	77%	68%	71%	86%
Contestable 50m Restart Success %	22%	28%	23%	31%
DISCIPLINE				
Avg. PK / FKs Per Match	17	22	21	19
Total Yellow / Red Cards	29 / 8	53 / 1	18 / 2	35 / 2
TMO Referrals	101	132	58	57



SCORING

POINTS SCORING AND CONCEDING

The following table shows a breakdown of all points scored.

	POC)L	KNOCKOUT		OVERALL	
	AVERAGE	% OF POINTS	AVERAGE % OF POINTS		AVERAGE	% OF POINTS
POINTS	50	-	43		49	
TRIES	6.5	68%	4.5	52%	6.3	65%
CONVERSIONS	4.9	19%	3.2	16%	4.6	19%
PENALTY GOALS	1.9	12%	4.5	32%	2.4	16%
DROP GOALS	0.2	1%	0	-	6	

SA

ENG

ΝZ

WAL

AUS

FRA

IRE

JPN

The following table shows the average points scored and conceded per team.

		POOL			
		SCORED	CONCEDED		
		AVG	AVG	Ţ.	
ALI BLACKS	NZL	52	7		
SA RUGBY	RSA	46	9	AL	
	ENG	40	7	AL AL	
Wallabies	AUS	34	17		
\mathbf{Q}	ITA	33	26	Wa	
IIIV	IRE	30	7	-	
%	sco	30	18	-	
<u>U</u>	ITA	29	16	Ş	
AL STATE OF THE PARTY OF THE PA	FJI	28	26		
*	WAL	27	17		
UAR	ARG	27	23		
RUGEY	FRA	26	17		
	TGA	17	26		
	GEO	16	31		
-	URU	15	35		
٠	SAM	15	32		
USARUGBY	USA	13	39		
B	NAM	11	58		
Russ	CAN	5	59		
Bugging Union of Russia	RUS	5	40		

	KNOCKOUT				
	SCORED	CONCEDED			
1	AVG	AVG			
	26	10			
	24	18			
	31	17			
	18	19			
	16	40			
	19	20			
	14	46			
	0	26			



RWC Statistical Report 2019

The following table shows the breakdown of points scored by each team in the pool stage.

		TRIES SCORED	PGs SCORED	PGs : TRIES SCORED	DGs SCORED	% POINTS TRIES
riev IIIV	IRE	18	1	1 : 18	-	74%
SA RUGBY	RSA	27	3	1:9	1	73%
RUGBY	sco	16	2	1:8	1	71%
ALI BLACKS	NZL	22	3	1:7.3	-	71%
\mathbf{U}	ITA	14	2	1:7	-	76%
	FJI	17	3	1 : 5.7	-	79%
Wallahies	AUS	20	4	1:5	-	74%
Wallables Wallables Wallables Wallables Wallables Wallables	GEO	9	2	1 : 4.5	-	69%
	TGA	9	2	1 : 4.5	-	67%
	ENG	17	4	1 : 4.3	-	71%
UAR UAR	ARG	14	4	1 : 3.5	-	66%
<u>*</u>	WAL	16	5	1 : 3.2	2	64%
USARUGBY	USA	7	3	1 : 2.3	-	67%
	SAM	8	4	1:2	-	69%
RUGB	CAN	2	-	0:2	-	71%
TIER .	FRA	9	5	1 : 1.8	1	57%
	JPN	13	10	1 : 1.3	-	57%
-	URU	6	6	1:1	-	50%
3	NAM	3	5	1 : 0.9	-	44%
Bugby Union of Russia	RUS	1	3	1:0.3	1	26%

The following table shows the breakdown of points scored by each team in the knockout stage.



NZL
WAL
RSA
ENG
FRA
IRE
AUS
JPN

No of matches	TRIES SCORED	PGs SCORED	PGs : TRIES SCORED	DGs SCORED
3	14	1	1:14	-
3	5	6	1 to 1.2	-
3	6	13	1 : 0.5	-
3	5	12	1:0.4	-
1	3	-	0:3	1
1	2	1	1:2	-
1	1	3	1:0.3	-
1	0	1	1:0	-

% POINTS TRIES
75%
47%
40%
35%
79%
71%
31%
0%



The following table shows the breakdown of points conceded by each team in the pool stage.

		TRIES CONCEDED	PGs CONCEDED	PGs : TRIES CONCEDED	DGs CONCEDED	% POINTS TRIES
ALL BLACKS	NZL	1	4	1:0.2	-	23%
ALL BLACKS	IRE	2	6	1:0.3	-	37%
SARIGEN	RSA	3	5	1 : 0.6	-	42%
W.	FRA	5	6	1 : 0.8	-	49%
	ENG	2	2	1:1	-	50%
_9	AUS	8	8	1:1	2	44%
Wallables	JPN	7	5	1 : 1.4	-	56%
	SAM	15	7	1 : 2.1	2	62%
•	TGA	13	6	1 : 2.2	-	62%
PL STATE OF THE ST	FJI	14	6	1 : 2.3	-	65%
<u>"</u>	WAL	9	4	1 : 2.3	-	58%
**************************************	ITA	11	3	1 : 3.7	-	71%
	ARG	13	3	1 : 4.3	1	71%
RUGEY RUGEY Rupy toin of Russia	sco	8	1	1:8	-	73%
	GEO	18	2	1:9	-	74%
Bugby Union of Russia	RUS	24	2	1:12	-	75%
USARUGBY	USA	23	1	1:23	-	74%
	CAN	26	1	1 : 26	-	76%
$\overline{\mathfrak{B}}$	NAM	26	0	0:26	-	78%
	URU	22	0	0:22	-	81%

The following table shows the breakdown of points conceded by each team in the knockout stage.



RSA ENG NZL WAL AUS FRA JPN IRE

TRIES CONCEDED	PGs CONCEDED	PGs : TRIES CONCEDED	DGs CONCEDED
1	8	1 : 0.1	-
4	9	1:0.4	-
5	5	1:1	-
10	4	1 : 2.5	-
4	4	1:1	-
2	2	1:1	-
3	3	1:1	-
7	1	1:7	-

% POINTS TRIES	
16%	
36%	
20%	
65%	
50%	
50%	
58%	
74%	



IMPACT OF TRIES AND PENALTY GOALS ON MATCH RESULTS

The table below shows the number of matches that were won by scoring more tries, by scoring an equal number of tries or scoring fewer tries than their opponents.

POOL				
MOST TRIES	EQUAL NO.TRIES	FEWER TRIES		
32	1	4		

KNOCKOUT				
MOST TRIES	EQUAL NO. TRIES	FEWER TRIES		
5	2	1		

In the pool stage 86% of matches were won by the team scoring the most tries.

In one match tries were equal, while in four the winning team scored the fewest number of tries (**Uruguay** v Fiji, **Japan** v Ireland, **Wales** v Australia and **France** v Tonga).

In the knockout stage, five of eight matches were won by the team scoring the most tries. In two matches tries were equal and in one, the winning team scored fewer tries. (**Wales** v France).

Overall, the winning team scored the most tries in 79% of matches.



SCORING MARGINS

There were **nine** matches with a margin of 10 points or fewer. The following table groups all scoring margins.

POINTS MARGIN	NO OF MATCHES	CUMULATIVE
Draw	0	0 drawn
1 – 3	5	5 with 5 points or less
4 – 7	3	8 with 7 points or less
8 – 10	1	9 with 10 points or less
11 – 20	9	18 with 20 points or less
21 - 30	12	30 with 30 points or less
31+	15	15 with 31 points or more

The following table shows the points margin in the matches of each match.

		POOL STAGE			KNO	CK OUT S	TAGE	
		1	2	3	4	QF	SF	BF/F
	RSA	59	54	46	-10	23	3	20
	ENG	38	32	29	n/a	24	12	-20
ALI BLACKS	NZL	63	62	10	n/a	32	-12	23
	WAL	29	22	12	4	1	-3	-23
₹ KER	FRA	24	2	2	n/a	-1		
r IBV	IRE	42	35	24	-7	-32		
	JPN	20	19	7	7	-23		
Wallabies	AUS	35	19	18	-4	-24		
\mathbf{Q}	ITA	41	25	-46	n/a		•	
UAR	ARG	30	16	-2	-29			
SCOTTISH RUGBY	sco	61	34	-24	-7			
	TGA	12	-2	-16	-32			
	FJI	35	-3	-12	-18			
٠	SAM	25	-19	-34	-42			
	GEO	26	-19	-29	-35			
	URU	3	-22	-26	-35			
Bugby Union of Russia	RUS	-20	-25	-35	-61			
ALI BLACKS' WINDLESS WIN	USA	-12	-24	-30	-38			
RUSST	CAN	-41	-63	-59	n/a			
B	NAM	-25	-54	-62	n/a			



TIMING OF SCORES - TRIES AND PENALTY GOALS

The following table shows when tries and penalty goals were scored.

	TRIES	PENALTY GOALS
1ST HALF	45%	62%
2ND HALF	55%	38%

The following tables show the number of tries and penalty goals scored and conceded per half per team.

		TRIES					PENALTY GOALS				
		OV		OF					WN	OF	_
		1ST HALF	2ND HALF	1ST HALF	2ND HALF			1ST ^t HALF	2ND HALF	1ST HALF	2 nd HALF
UAR V	ARG	7	7	7	6	UAR	ARG	2	2	2	1
Wallabies	AUS	7	14	5	5	Wallabies	AUS	5	2	8	4
Russ	CAN	-	2	13	13	Rusa	CAN	-	-	1	-
	ENG	11	11	0	6		ENG	6	10	9	2
	FJI	6	11	7	7		FJI	3	-	2	4
	FRA	9	3	2	5	S C C C C C C C C C C C C C C C C C C C	FRA	3	2	4	4
	GEO	2	7	7	11		GEO	2	-	2	-
r Hev	IRE	12	8	4	5	A PART	IRE	-	1	5	1
$oldsymbol{Q}$	ITA	5	9	3	8	<u>U</u>	ITA	2	1	1	2
	JPN	6	7	5	5		JPN	7	4	3	5
3	NAM	1	2	12	15	B	NAM	4	1	-	-
ALI BLACKS	NZL	13	17	1	3	ALL BLACKS	NZL	2	2	5	3
Russia	RUS	1	-	9	15	Bugby Union of Russia	RUS	2	1	-	2
	SAM	2	6	7	8		SAM	3	1	6	1
RUGBY	sco	6	10	6	2	RUGBY	sco	2	-	-	1
SA RIIGHY	RSA	15	18	2	2	SARHERY	RSA	9	7	8	6
RUGERY RUGERY	TGA	3	6	10	3		TGA	1	1	3	3
	URU	4	2	8	14		URU	4	2	-	-
USARUGBY	USA	3	4	9	14	USARUGBY	USA	2	1	-	1
Ā.	WAL	10	10	6	7	"	WAL	6	4	6	2



RATE OF TRY SCORING

The following tables show the rate of try scoring and the rate of try conceding. This is a measure of each team's success in converting possession into tries and preventing their opponents converting possession into tries. There were 285 tries scored, giving a rate of one try around every five and a half minutes of ball in play.

	POOL	киоскоит	OVERALL
TRY SCORING RATE	1 every 5m 16s	1 every 8m 18s	1 every 5m 35s

NZL

RSA

ENG WAL

FRA

AUS

IRE

The following tables show the rate of try scoring and conceding for each team in the pool stage and knockout stage.

		POOL				
		TRY SCORING RATE	TRY CONCEDING RATE			
ALI BLACKS	NZL	1 every 2m 39s	1 every 49m 07s			
SARUGBY	RSA	1 every 2m 52s	1 every 17m 56s			
	ENG	1 every 3m 51s	1 every 23m 31s			
<u>U</u>	ITA	1 every 3m 54s	1 every 4m 32s			
A CONTRACTOR OF THE PARTY OF TH	FJI	1 every 3m 56s	1 every 4m 39s			
Wallabies	AUS	1 every 4m 02s	1 every 9m 10s			
S INV	IRE	1 every 4m 28s	1 every 32m 35s			
*	WAL	1 every 4m 37s	1 every 8m 08s			
RUGBY	sco	1 every 5m 17s	1 every 8m 53s			
	JPN	1 every 5m 46s	1 every 10m 33s			
S	FRA	1 every 5m 48s	1 every 10m 08s			
	GEO	1 every 6m 51s	1 every 3m 51s			
	SAM	1 every 7m 22s	1 every 5m 33s			
	TGA	1 every 8m 14s	1 every 5m 27s			
USARUGBY	USA	1 every 8m 58s	1 every 3m 37s			
	URU	1 every 10m 30s	1 every 3m 41s			
B	NAM	1 every 13m 15s	1 every 1m 59s			
Russ	CAN	1 every 20m 02s	1 every 2m 20s			
Russia	RUS	1 every 69m 50s	1 every 3m 11s			

KNOCKOUT				
TRY SCORING RATE	TRY CONCEDING RATE			
1 every 4m 47s	1 every 20m 24s			
1 every 8m 26s	1 every 51m 05s			
1 every 10m 28s	1 every 12m 57s			
1 every 14m 01s	1 every 9m 14s			
1 every 7m 04s	1 every 9m 49s			
1 every 17m 18s	1 every 2m 51s			
1 every 18m 07s	1 every 2m 45s			
0 in 18m 17s	1 every 6m 246s			



SOURCE OF TRIES

The following table shows the possession source of tries.

LINEOUT
SCRUM
TURNOVER/HANDLING ERROR
OPPONENTS KICK
RESTART
PENALTY/FREE KICK

POOL	KNOCKOUT	OVERALL
50%	42%	49%
16%	22%	16%
10%	25%	12%
16%	8%	15%
6%	3%	6%
2%	0%	2%

RIL BLACK!

ROBING!

The following tables show the overall source of tries scored and conceded for each team.

		OWN TRY SOURCE								
		L/OUT	SCRUM	T/O	KICK	TOTAL				
ALL BLACKS	NZL	15	9	3	9	36				
SA RUGDY	RSA	15	4	6	8	33				
	ENG	12	3	2	5	22				
Ţ.	WAL	10	5	3	4	22				
Wallabies	AUS	15	2	1	3	21				
A PART	IRE	8	5	2	5	20				
	FJI	5	5	3	4	17				
RUGBY	sco	6	1	4	5	16				
UAR	ARG	10	1	1	2	14				
<u>U</u>	ITA	9	2	•	3	14				
	JPN	4 2 4		4	3	13				
**	FRA	5	-	1	6	12				
W	GEO	3	3	1	2	9				
	TGA	2	2	2	3	9				
	SAM	5	1	-	2	8				
USARUGBY	USA	6	-	1	-	7				
S	URU	4	1	1	-	6				
B	NAM	2	1	-	-	3				
Rusa	CAN	2	-	-	-	2				
Russia	RUS	-	-	-	1	1				

		OPP TF	RY SO	URCE						
	L/OUT	SCRUM	T/O	KICK	TOTAL					
RSA	1	1	ı	2	4					
ENG	2	-	2	2	6					
NZL	3	2	1	•	6					
FRA	4	-	3	-	7					
sco	2	1	1	4	8					
IRE	3	4	2	-	9					
AUS	4	1	4	1	10					
JPN	6	1	2	1	10					
ITA	7	1	2	1	11					
ARG	7	3	•	3	13					
TGA	7	2	1	3	13					
FJI	9	2	1	2	14					
SAM	6	3	4	2	15					
GEO	8	4	1	5	18					
WAL	13	2	1	3	19					
URU	10	6	3	3	22					
USA	11	1	2	9	23					
RUS	8	3	4	9	24					
CAN	10	6	1	9	26					
NAM	17	4	-	6	27					



ORIGIN OF TRIES

The following table shows the origin of tries.

OWN HALF
HALFWAY TO 22M
22M to TRY LINE

POOL	KNOCKOUT	OVERALL
24%	22%	24%
32%	36%	32%
44%	42%	42%

The following table shows the origin of tries scored and conceded for each team.

		OWN TRY ORIGIN								
		OWN HALF	HW – 22m	INSIDE 22m	TOTAL					
ALL BLACKS	NZL	10	14	12	36					
SA RIIGHY	RSA	9	11	13	33					
	ENG	5	8	9	22					
*	WAL	4	7	11	22					
Wallabies	AUS	3	9	9	21					
S	IRE	2	7	11	20					
	FJI	5	5	7	17					
RUGEY	sco	6	5	5	16					
UAR	ARG	3	4	7	14					
<u>U</u>	ITA	4	2	8	14					
	JPN	2	7	4	13					
%	FRA	5	3	4	12					
	GEO	1	1	7	9					
	TGA	4	2	3	9					
	SAM	1	3	4	8					
USARUGBY	USA	1	1	5	7					
The state of the s	URU	1	2	3	6					
B	NAM	1	1	1	3					
RUGBY	CAN	1	-	1	2					
Bugby Union of Russia	RUS	1	•	•	1					

	RSA
	ENG
ALL BLACKS	NZL
-S	FRA
RUGBY	sco
igu	IRE
Wallabies	AUS
	JPN
<u>U</u>	ITA
UAR	ARG
	TGA
The state of the s	FJI
	SAM
	GEO
<u>.</u>	WAL
5	URU
USARUGBY	USA
Bugby Union of Russia	RUS
Russi	CAN

NAM

OPP TRY ORIGIN									
OWN HALF	HW – 22m	INSIDE 22m	TOTAL						
2	-	2	4						
1	3	2	6						
1	1	4	6						
1	3	3	7						
1	5	2	8						
1	3	5	9						
5	2	3	10						
3	4	3	10						
3	4	4	11						
1	5	7	13						
5	1	7	13						
2	4	8	14						
2	5	8	15						
5	10	3	18						
2	6	11	19						
2	7	13	22						
8	7	8	23						
8	9	7	24						
9	5	12	26						
7	8	12	27						



NUMBER OF RUCKS AND MAULS IN BUILD UP TO TRIES

The following table show the number of rucks and mauls that preceded each try.

	NUMBER	%	CUMULATIVE %
0 R/Ms	93	33%	33%
1 R/Ms	35	12%	45%
2 R/Ms	33	11%	56%
3+ R/Ms	124	44%	100%

The following table shows the number of ruck/mauls in the build up to tries scored per team.

		OWN TRY BUILD UP - PHASES							OPP TRY BUILD UP - PHASES				
		NO R/M	1 R/M	2 R/M	3+ R/M	TOTAL			NO R/M	1 R/M	2 R/M	3+ R/M	TOTAL
ALL BLACKS	NZL	9	6	4	17	36		RSA	1	-	1	2	4
	RSA	14	3	4	12	33		ENG	4	-	1	1	6
	ENG	6	4	3	9	22	ALL BLACKS	NZL	2	-	-	4	6
,	WAL	9	3	3	7	22	-S	FRA	3	2	-	2	7
Wallables	AUS	5	1	2	13	21	RUGBY	sco	2	•	2	4	8
A	IRE	5	1	4	10	20	S INV	IRE	2	1	2	4	9
The state of the s	FJI	10	2	-	5	17	Wallahias	AUS	3	3	-	4	10
RUGEY	sco	6	1	3	6	16		JPN	2	2	1	5	10
RUGEY	ARG	7	2	1	4	14	<u>U</u>	ITA	6	1	-	4	11
	ITA	4	2	2	6	14	UAR	ARG	2	3	1	7	13
	JPN	4	1	1	7	13		TGA	6	2	1	4	13
W.	FRA	2	1	1	9	12	PLUMOUS V	FJI	5	ı	2	7	14
	GEO	5	2	-	2	9		SAM	5	1	2	7	15
	TGA	1	2	1	5	9		GEO	10	3	1	4	18
USARUGBY	SAM	1	1	2	4	8	*	WAL	5	2	1	12	19
USARUGBY	USA	1	1	1	4	7	The state of the s	URU	9	2	3	8	22
S	URU	2	•	1	3	6	USARUGBY	USA	4	3	4	12	23
B	NAM	2	1	-	-	3	Bugby Urdan of Russia	RUS	7	3	4	10	24
RUGET	CAN	-	•	1	1	2	RUGOT	CAN	9	1	4	12	26
Bughy Order of Russia	RUS	-	1	-	-	1	B	NAM	6	6	4	11	27



NUMBER OF PASSES IN BUILD UP TO TRIES

The following table shows the number of passes that preceded each try.

0 PASSES 1 - 3 PASSES 4 - 6 PASSES 7 - 9 PASSES 10+ PASSES

%	CUMULATIVE %
19%	19%
28%	47%
23%	70%
13%	83%
17%	100%

The following table shows the number of passes in the build up to tries scored per team.

		OWN TRY BUILD UP - PASSES						OPP TRY BUILD UP - PHASES				SES	
		NO	1-3	4-6	7+	TOTAL			NO	1-3	4-6	7+	TOTAL
ALL BLACKS	NZL	3	11	10	2	36	SARUGBY	RSA	-	2	1	7	4
SA RUGBY	RSA	9	8	7	9	33		ENG	1	2	2	4	6
	ENG	6	4	2	1	22	ALL BLACKS'	NZL	-	1	1	8	6
<u>*</u> *	WAL	5	6	7	10	22	S C C C C C C C C C C C C C C C C C C C	FRA	4	1	2	-	7
Wallabies	AUS	3	4	5	4	21	RUGEY	sco	2	2	1	1	8
r III	IRE	3	7	6	7	20	ASP HEV	IRE	1	4	2	0	9
PLU MUSHV	FJI	3	5	5	0	17	Wallabies	AUS	4	1	1	3	10
RUGBY	sco	3	6	2	4	16		JPN	1	3	2	2	10
UAR	ARG	4	4	4	3	14	<u>U</u>	ITA	4	2	1	4	11
	ITA	5	3	3	6	14	UAR	ARG	1	3	2	4	13
	JPN	3	2	2	0	13		TGA	3	4	2	8	13
₹ FER	FRA	2	1	2	12	12	Y DES	FJI	2	4	7	4	14
	GEO	5	3	1	-	9		SAM	4	4	2	7	15
	TGA	-	4	3	4	9		GEO	1	8	6	5	18
USARUGEY USARUGEY	SAM	-	3	1	5	8	**	WAL	3	6	5	3	19
USARUGBY	URU	-	2	2	9	7		USA	7	5	4	1	22
	USA	-	4	2	ı	6	USARUGBY	URU	3	6	6	4	23
3	NAM	-	2	1	-	3	Bugby Union of Russia	RUS	3	9	5	8	24
Russ	CAN	-	1	-	0	2	Rusa	CAN	5	7	6	6	26
Bughy Orion of Russia	RUS	1	-	-	-	1	B	NAM	6	6	7	5	27



TRY SCORERS

The following table shows when tries and penalty goals were scored.

TRIES BY BACKS
TRIES BY FORWARDS
PENALTY TRIES

TOTAL TRIES	%
189	66%
88	31%
8	3%

The following table shows the number and percentage of tries scored by backs and forwards per team.

ILI BLACKS'	NZL
	RSA
.A.	WAL
	ENG
Wallables	AUS
IBV IBV	IRE
	FJI
RUGBY	sco
UAR	ARG
<u>U</u>	ITA
	JPN
S)	FRA
	TGA
%	GEO
	SAM
USA RUGBY	USA
	URU
8	NAM
Russ	CAN
Russia	RUS

TRIES BY BACKS		TRIES FORW				TOTAL TRIES
TOTAL	%	TOTAL	%	TOTAL	%	TOTAL
25	69%	10	28%	1	3%	36
22	67%	11	33%	ı	ı	33
17	77%	4	18%	1	5%	22
15	68%	7	32%	-	-	22
15	71%	6	29%	-	-	21
11	55%	8	40%	1	5%	20
10	59%	6	35%	1	6%	17
9	56%	5	31%	2	13%	16
9	64%	5	36%	-	-	14
7	50%	5	36%	2	14%	14
10	77%	3	23%	-	-	13
9	75%	3	25%	•	ı	12
7	78%	2	22%	-	-	9
3	33%	6	67%	•	-	9
6	75%	2	25%	-	-	8
6	86%	1	14%	-	-	7
3	50%	3	50%	-	-	6
3	100%	-	-	-	-	3
1	50%	1	50%	-	-	2
1	100%	-	-	-	-	1



GOAL KICKING

The following table shows kick success rates.

CONVERSIONS PENALTY GOALS PLACE KICKS DROP GOALS

POOL	KNOCKOUT	OVERALL
74%	80%	75%
74%	82%	76%
74%	81%	76%
6 / 10	0/7	6 / 17

The following table shows the kicking success for conversions, penalty goals and drop goals per team.

		CONVERSION	PENALTY GOAL	OVERALL PLACE KICKS	DROP GOALS
Rush	CAN	100%	-	100%	-
RUGBY	sco	93%	100%	94%	1 / 1
*	WAL	90%	85%	88%	2/4
-	URU	100%	75%	86%	-
	TGA	89%	67%	83%	-
Bugby Orion of Russia	RUS	100%	75%	80%	1/2
<u>U</u>	ITA	75%	100%	79%	-
B	NAM	67%	83%	78%	-
ALL BLACKS	NZL	80%	67%	78%	0 / 1
UAR	ARG	86%	57%	76%	-
iiiv	IRE	79%	50%	76%	-
	ENG	73%	80%	76%	0 / 1
	GEO	78%	67%	75%	-
₹	FRA	83%	63%	75%	1/3
SA BUGBY	RSA	70%	80%	74%	1/3
	JPN	77%	69%	72%	0 / 1
Wallabies	AUS	62%	100%	71%	-
USARUGBY	USA	57%	100%	70%	-
	FJI	44%	75%	50%	-
۱	SAM	38%	67%	50%	0 / 1



BALL IN PLAY AND POSSESSION

The average ball in play time in pool matches was **35m 41s** or **45 per cent.** The table below shows the ball in play times and possession times for each match and team. The winning team won, with less possession in **nine pool matches** (highlighted). The highest and lowest total ball in play are highlighted.

POOL						
TEAM	%	SCORE	TEAM	%	BIP TIME	BIP %
SCO	60%	34-0	SAM	40%	40m 57s	51%
JPN	48%	30-10	RUS	52%	40m 01s	50%
IRE	50%	27-3	SCO	50%	39m 11s	49%
JPN	52%	19-12	IRE	48%	39m 08s	49%
ARG	53%	47-17	USA	47%	39m 21s	49%
ENG	57%	39-10	ARG	43%	39m 23s	49%
ENG	50%	35-3	TGA	50%	38m 23s	48%
AUS	57%	25-29	WAL	43%	38m 29s	48%
USA	48%	19-31	TGA	52%	38m 32s	48%
JPN	52%	28-21	SCO	48%	38m 33s	48%
FJI	56%	27-30	URU	44%	37m 57s	47%
RUS	58%	9-34	SAM	42%	36m 48s	46%
ITA	58%	28-7	CAN	42%	36m 52s	46%
WAL	49%	43-14	GEO	51%	36m 55s	46%
NZL	49%	23-13	RSA	51%	36m 40s	46%
WAL	65%	53-13	URU	35%	37m 11s	46%
NZL	56%	71-9	NAM	44%	35m 49s	45%
RSA	58%	49-3	ITA	42%	36m 18s	45%
SCO	62%	61-0	RUS	38%	35m 32s	45%
AUS	47%	45-10	URU	53%	35m 11s	44%
FRA	46%	23-21	TGA	54%	35m 56s	44%
FRA	56%	33-0	USA	44%	33m 45s	43%
IRE	59%	35-0	RUS	41%	34m 08s	43%
ENG	69%	35-7	USA	31%	34m 34s	43%
NZL	58%	63-0	CAN	42%	34m 46s	43%
WAL	42%	29-17	FJI	58%	33m 31s	43%
FRA	50%	23-21	ARG	50%	33m 12s	42%
GEO	58%	33-7	URU	42%	33m 45s	42%
IRE	66%	47-5	SAM	34%	33m 08s	41%
ARG	51%	28-12	TGA	49%	32m 07s	40%
AUS	64%	39-21	FJI	36%	31m 45s	40%
ITA	59%	47-22	NAM	41%	31m 20s	39%
JPN	50%	38-19	SAM	50%	31m 18s	39%
AUS	70%	27-8	GEO	30%	31m 44s	39%
RSA	62%	57-3	NAM	38%	29m 27s	37%
GEO	49%	10-45	FJI	51%	28m 43s	36%
RSA	66%	66-7	CAN	34%	29m 00s	36%

The average ball in play time in knockout matches was **37m 21s** or **47 per cent.** The table below shows the ball in play times and possession times for each knockout match and team. The winning team won, with less possession in **five knockout matches** (highlighted).

KNOCKOUT						
TEAM	%	SCORE	TEAM	%	BIP TIME	BIP %
ENG	55%	19-7	NZL	45%	42m 24s	53%
NZL	39%	40-17	WAL	61%	40m 44s	51%
WAL	48%	20-19	FRA	52%	40m 50s	51%
WAL	59%	16-19	RSA	41%	38m 01s	47%
JPN	49%	3-26	RSA	51%	37m 35s	46%
NZL	52%	46-14	IRE	48%	37m 24s	46%
ENG	53%	12-32	RSA	47%	33m 08s	41%
ENG	40%	40-16	AUS	60%	28m 42s	36%



The following table shows the average possession time per pool stage match and the proportion of possession obtained by each team and their opponents.

		OWN POSSESSION TIME	OPP POSSESSION TIME			OWN POSSESSION %	OPP POSSESSION %
Wallabies	AUS	21m 46s	15m 40s	RUGBY	sco	59%	41%
UAR	ARG	21m 07s	17m 25s		URU	59%	41%
RUGEY RUGEY	sco	20m 11s	14m 06s	Wallabies	AUS	58%	42%
	GEO	20m 06s	16m 17s	UAR	ARG	55%	45%
	URU	19m 24s	13m 27s		GEO	55%	45%
B	NAM	19m 23s	16m 22s	3	NAM	54%	46%
Rusey	CAN	18m 46s	18m 29s	Bugby Urion of Russia	RUS	52%	48%
Signal of the state of the stat	IRE	18m 33s	17m 41s	igv	IRE	51%	49%
W TER	FRA	18m 14s	18m 18s		SAM	51%	49%
Bughy Union of Russia	RUS	18m 13s	16m 36s		TGA	51%	49%
	JPN	17m 39s	18m 21s	Russi	CAN	50%	50%
	ENG	17m 27s	19m 10s	W.K.	FRA	50%	50%
٠	SAM	17m 24s	16m 53s		JPN	49%	51%
	TGA	16m 42s	16m 17s		ENG	48%	52%
\mathbf{Q}	ITA	15m 45s	20m 16s	USARUGSY	USA	47%	53%
PLI BURY	FJI	15m 42s	20m 50s	<u>U</u>	ITA	44%	56%
USARUGBY	USA	15m 26s	17m 20s	Pauling	FJI	43%	57%
ALL BLACKS	NZL	14m 43s	20m 49s	ALL BLACKS	NZL	41%	59%
SA RUGIN	RSA	13m 20s	20m 12s	"	WAL	41%	59%
Ą.	WAL	13m 14s	18m 57s	SA RUGBY	RSA	40%	60%



ACTIVITY

PASSING

The following table shows the average number and rate of passes per match.

	POOL	K	NOCKOUT	OVERALL		
AVG	RATE	AVG	RATE	AVG	RATE	
273	One every 8s	285	One every 8s	275	One every 8s	

The most passes in a match was 393 (England v New Zealand) and the least was 195 (South Africa v Namibia)

The following table shows the average, the most, the least and the passing rate per team.

		RATE OF PASSING	AVG	LEAST	MOST
	JPN	1 every 6s	185	131	205
ALL BLACKS	NZL	1 every 6s	195	140	252
A CONTRACTOR OF THE PARTY OF TH	FJI	1 every 6s	165	88	252
RUGEY	sco	1 every 7s	179	160	214
	ENG	1 every 7s	162	91	221
Wallabies	AUS	1 every 7s	169	154	195
B	NAM	1 every 8s	99	63	144
UAR	ARG	1 every 8s	134	111	170
USARUGBY	USA	1 every 8s	122	60	172
A PA	IRE	1 every 8s	185	96	182
USANUARY W	WAL	1 every 8s	149	107	248
\mathbf{Q}	ITA	1 every 8s	132	128	140
SA RUGDY	RSA	1 every 9s	118	65	172
Pusa	CAN	1 every 9s	91	58	123
	SAM	1 every 9s	103	61	133
	TGA	1 every 9s	122	104	170
-S	FRA	1 every 9s	123	106	153
Bugby Union of Russia	RUS	1 every 10s	110	98	138
S	URU	1 every 11s	83.	73	97
	GEO	1 every 11s	85	42	135



PASSING MOVEMENTS

The following table shows frequency of passing movements.

	POOL	KNOCKOUT	OVERALL
1 Pass	60%	62%	60%
2 Passes	23%	21%	23%
3+ Passes	17%	17%	17%

The following table shows frequency of passing movements for each team.

		1 PASS	2 PASSES	3+ PASS
ALL BLACKS'	NZL	47%	27%	26%
FLUTTON	FJI	44%	32%	24%
RUGBY	sco	51%	27%	22%
	JPN	52%	27%	21%
	ENG	54%	28%	18%
◎	ITA	60%	21%	19%
*	WAL	61%	21%	18%
Wallabies	AUS	62%	22%	16%
	TGA	66%	19%	15%
- G	FRA	69%	16%	15%
USA RUGBY	USA	62%	24%	14%
	SAM	64%	22%	14%
SA RUGBY	RSA	68%	18%	14%
&	GEO	65%	22%	13%
S. MUCH	IRE	67%	21%	12%
UAR	ARG	68%	20%	12%
3	NAM	58%	32%	10%
Bugby Union of Russia	RUS	74%	16%	10%
Ruser	CAN	67%	24%	9%
The state of the s	URU	67%	26%	7%
			-	



PLAYER PASSING

The following table shows the proportion of all passes made by forwards, scrum-halves and backs.

%
16%
51%
33%

The following table shows the number and proportion of passes made by the forwards, the scrumhalf and backs of each team.

		FORWARDS	SCRUM- HALF	BACKS	
	WAL	21%	47%	32%	
贝	ITA	20%	49%	31%	
	TGA	20%	51%	29%	
RUGEY	sco	19%	47%	34%	
ALL BLACKS	NZL	18%	43%	39%	
Supply Union of Russia	RUS	17%	62%	21%	
Quest	CAN	17%	53%	30%	
٨	SAM	17%	49%	34%	
Š	IRE	17%	56%	27%	
W	GEO	16%	52%	32%	
S	URU	15%	56%	29%	
	ENG	14%	49%	37%	
	FJI	14%	43%	43%	
W.	FRA	14%	50%	36%	
	JPN	13%	51%	36%	
Wallabies	AUS	12%	54%	34%	
USARUBBY	USA	12%	54%	34%	
3	NAM	11%	57%	32%	
SARIIGHY	RSA	11%	52%	34%	
UAR	ARG	10%	57%	33%	



Overall, forwards passed the ball once in every **3.6** possessions and the backs passed the ball every 1.9 possessions. The following tables show how often forwards and backs of each team passed the ball.

		FORWARDS PASS : POSSESSION			BACKS PASS : POSSESSION
		RATIO			RATIO
ALI BLACKS	NZL	1 in 2.5	PA STATE OF THE PARTY OF THE PA	FJI	1 in 1.8
	WAL	1 in 2.8	Wallabies	AUS	1 in 1.9
RUGBY	sco	1 in 2.8		ENG	1 in 1.9
PLUE BOOK	FJI	1 in 2.9		JPN	1 in 1.9
<u>U</u>	ITA	1 in 2.9	ALL BLACKS	NZL	1 in 1.9
EN STATE OF THE ST	TGA	1 in 3.3		sco	1 in 1.9
	SAM	1 in 3.4	RUGEV RUGEV STARUES USARUES	FRA	1 in 2.1
Russi	CAN	1 in 3.6	<u>U</u>	ITA	1 in 2.1
	JPN	1 in 3.7	USARUGBY	USA	1 in 2.1
	ENG	1 in 3.9	**	WAL	1 in 2.1
	GEO	1 in 4.1		SAM	1 in 2.2
SA RUGBY	RSA	1 in 4.1	B	NAM	1 in 2.2
iev	IRE	1 in 4.2	UAR	ARG	1 in 2.2
Bughy Drice of Russia	RUS	1 in 4.3	SA RUGBY	RSA	1 in 2.2
USA RUGBY	FRA	1 in 4.4	SA RUGBY	GEO	1 in 2.3
USARUGBY	USA	1 in 4.5	ikiv	IRE	1 in 2.3
Wallabies	AUS	1 in 4.8	RUGBT	CAN	1 in 2.5
	URU	1 in 4.9		TGA	1 in 2.5
B	NAM	1 in 5.0		URU	1 in 2.7
UAR	ARG	1 in 5.1	Russia	RUS	1 in 3.1



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The following tables show how often front-rows, second rows and back-rows passed the ball.

FRONT ROW SECOND ROW BACK ROW

PASS:
POSSESSION
1 in 4.0
1 in 4.0
1 in 3.2

The following tables show how often front rows, second rows and back rows of each team passed the ball.

		FRONT ROW			SECOND ROW			BACK ROW
RUGEY	sco	1 in 2.7		TGA	1 in 2.4	ALL BLACKS	NZL	1 in 2.1
ALL BLACKS'	NZL	1 in 2.8		JPN	1 in 2.8		FJI	1 in 2.3
*	WAL	1 in 3.2	<u>U</u>	ITA	1 in 3.1	***	WAL	1 in 2.3
**	ENG	1 in 3.3	ALI BLACKS	NZL	1 in 3.2	*	ITA	1 in 2.5
	TGA	1 in 3.5	RUGEY	SCO	1 in 3.2	RUGEY	sco	1 in 2.7
	SAM	1 in 3.5		FJI	1 in 3.5		GEO	1 in 2.8
	JPN	1 in 3.9		SAM	1 in 3.6		CAN	1 in 3.0
Puss	CAN	1 in 3.9	W LSA RUGBY	WAL	1 in 3.9	٥	SAM	1 in 3.2
USARUGBY	USA	1 in 3.9	USARUGBY	USA	1 in 3.9	USARUGBY	USA	1 in 3.3
ESA RUGBY	FRA	1 in 4.0		URU	1 in 4.1	San numer	ENG	1 in 3.6
>	URU	1 in 4.1	Wallabies	AUS	1 in 4.3		TGA	1 in 3.6
Bugby Union of Russia	RUS	1 in 4.1	Wallables	RSA	1 in 4.3	SA RUGBY	RSA	1 in 3.7
igv igv	IRE	1 in 4.1	ASA IMU	IRE	1 in 4.7	₩ NEW YER	FRA	1 in 3.9
The state of the s	FJI	1 in 4.3	B	NAM	1 in 5.1	UAR	ARG	1 in 3.9
SARION U	RSA	1 in 4.3	Bugby Brion of Russia	RUS	1 in 5.1	INU.	IRE	1 in 4.0
<u>U</u>	ITA	1 in 4.5	Rusa	CAN	1 in 6.2	Bugby Union of Russia	RUS	1 in 4.2
B	NAM	1 in 4.9		ENG	1 in 6.7		JPN	1 in 4.4
Wallabies	AUS	1 in 5.0	UAR	ARG	1 in 7.0	>	URU	1 in 4.4
Wallabies	GEO	1 in 6.5	FER	FRA	1 in 7.9	Wallabies	AUS	1 in 4.8
UAR	ARG	1 in 7.9		GEO	1 in 8.4	8	NAM	1 in 5.1



The following tables show how often fly halves, centres and back threes passed the ball.

FLY-HALVES CENTRES BACK THREE

PASS:	
POSSESSION	
1 in 1.6	
1 in 2.2	
1 in 2.9	

The following tables show how often fly-halves, centres and back threes of each team passed the ball.

		FLY-HALF			CENTRES			BACK THREE
Wallabies	AUS	1 in 1.4		JPN	1 in 1.7	ALI BLACKS	NZL	1 in 2.2
	ENG	1 in 1.4	ALL BLACKS'	NZL	1 in 1.9	Wallabies	AUS	1 in 2.3
	JPN	1 in 1.4	W STACKS	TGA	1 in 1.9	% :	FRA	1 in 2.3
PL BERTY	FJI	1 in 1.4	<u>U</u>	ITA	1 in 2.0	SA RUGBY	RSA	1 in 2.5
USARUBBY	USA	1 in 1.5	UAR	ARG	1 in 2.0		FJI	1 in 2.5
RUGBY	sco	1 in 1.5		SAM	1 in 2.0		ENG	1 in 2.6
ALL BLACKS	NZL	1 in 1.5	RUGBY	sco	1 in 2.0		SAM	1 in 2.9
	GEO	1 in 1.5		ENG	1 in 2.1	RUGSY	sco	1 in 2.9
3	NAM	1 in 1.5	Wallabies	AUS	1 in 2.1	USARUGBY	USA	1 in 2.9
<u>"</u>	WAL	1 in 1.5	Wallabies	WAL	1 in 2.2	<u>D</u>	ITA	1 in 2.9
<u>U</u>	ITA	1 in 1.6		FJI	1 in 2.3		CAN	1 in 3.2
ॐ Ū	IRE	1 in 1.6		GEO	1 in 2.4		GEO	1 in 3.4
UAR	ARG	1 in 1.6	SA RUGBY	RSA	1 in 2.5	∳ H≪∰	IRE	1 in 3.4
₩ FFR	FRA	1 in 1.7	FFR	FRA	1 in 2.7	**	WAL	1 in 3.6
	URU	1 in 1.8	B	NAM	1 in 2.8		JPN	1 in 3.7
	SAM	1 in 1.8	iiiu	IRE	1 in 2.9	B	NAM	1 in 3.8
RUSBY	CAN	1 in 1.8	RUGBS	CAN	1 in 3.1	UAR	ARG	1 in 3.9
SA RUGBY	RSA	1 in 1.8	USA RUGBY	USA	1 in 3.1		TGA	1 in 4.1
	TGA	1 in 2.0		URU	1 in 3.8		URU	1 in 4.2
Bustry Union of Russia	RUS	1 in 2.1	Bugby Union of Russia	RUS	1 in 4.1	Bustly Union of Russia	RUS	1 in 4.8



RUCKS & MAULS

The following table shows the average number and rate of ruck/mauls per match.

F	POOL KNOCKOUT		OVERALL		
AVERAGE	RATE	AVERAGE	RATE	AVERAGE	RATE
174	1 every 12s	188	1 every 12s	178	1 every 12s

The most ruck/mauls in a match was 235 (Japan v Ireland) and the least was 114 (Georgia v Fiji).

The following table shows the average, the most, the least and the ruck/maul rate per team.

		RATE OF R/Ms	AVG	LEAST	MOST
ilian i	IRE	1 every 10s	116	108	130
Mallabias Wallabias	AUS	1 every 10s	119	90	139
RUGBY	sco	1 every 10s	97	89	104
	JPN	1 every 11s	102	95	124
3	NAM	1 every 11s	70	50	98
	SAM	1 every 12s	71	44	85
USARUBY	USA	1 every 12s	80	42	105
UAR	ARG	1 every 12s	86	78	93
ALL BLACKS	NZL	1 every 12s	95	77	110
Bugby Union of Russia	RUS	1 every 12s	85	57	115
	ENG	1 every 12s	96	54	119
	TGA	1 every 12s	91	73	101
*	WAL	1 every 12s	97	53	144
	URU	1 every 13s	74	62	90
W.	FRA	1 every 13s	88	67	106
	FJI	1 every 13s	77	52	113
<u>U</u>	ITA	1 every 13s	81	76	85
	CAN	1 every 13s	63	46	76
	RSA	1 every 14s	80	62	95
	GEO	1 every 16s	58	31	55



RUCK AND MAUL RETENTION

The retention rate at ruck/mauls was 94 per cent.

The following table shows how often each team retained ruck/maul possession and how often each team won opposition ruck/maul possession.

6% 6%
60/
6%
5%
5%
5%
5%
5%
5%
5%
5%
4%
4%
4%
4%
4%
4%
3%
2%
2%



KICKING

The following table shows the average number and rate of kicks per match.

POOL KNOCKOUT		СКОИТ	OVE	ERALL	
AVERAGE	RATE	AVERAGE	RATE	AVERAGE	RATE
45	1 every 47s	51	1 every 44s	46	1 every 47s

The most kicks in a match was 72 (South Africa v Wales) and the least was 24 (Australia v Georgia).

The following table shows the average, the most, the least and the kick rate by each team.

		RATE OF KICKS	AVG	MOST	LEAST
UAR	ARG	1 every 38s	28	33	24
Bugby Union of Russia	RUS	1 every 39s	27	38	22
USA RUGBY	USA	1 every 39s	24	29	18
Rusa	CAN	1 every 40s	20	25	13
SA RUGDY	RSA	1 every 41s	27	37	19
1	FRA	1 every 42s	26	34	21
	GEO	1 every 44s	21	27	14
	ENG	1 every 45s	26	31	19
S	URU	1 every 45s	21	24	17
	TGA	1 every 45s	25	32	21
<u>U</u>	ITA	1 every 46s	24	26	22
	NAM	1 every 47s	17	21	13
in v	IRE	1 every 47s	25	38	19
*	WAL	1 every 48s	25	35	12
١	SAM	1 every 49s	18	22	10
RUGEY	sco	1 every 51s	25	30	21
ALL BLACKS	NZL	1 every 51s	22	29	16
	JPN	1 every 51s	22	33	10
	FJI	1 every 59s	17	21	9
Wallabies	AUS	1 every 84s	14	21	9



PLAYER KICKING

The following tables show how often scrum-halves, fly-halves, centres and back threes kicked the ball.

SCRUM-HALVES FLY-HALVES CENTRES BACK THREE

KICK:
POSSESSION
1 in 11
1 in 4
1 in 17
1 in 7

The following tables show the scrumhalf, fly-half, centres and back threes kick frequency for each.

		SCRUM- HALF			FLY-HALF			CENTRES			BACK THREE
SANGEN	RSA	1 in 6	Bugby Union of Russia	RUS	1 in 2		ENG	1 in 7	₩ WR	FRA	1 in 4
	GEO	1 in 6	Ruspy	CAN	1 in 3	SABIGNY	RSA	1 in 9	UAR	ARG	1 in 5
USA RUGBY	URU	1 in 7		TGA	1 in 3	SA RIGORY	WAL	1 in 10		GEO	1 in 5
USA RUGBY	USA	1 in 8	UAR	ARG	1 in 4	The state of the s	URU	1 in 10	Bugby Orion of Russia	RUS	1 in 5
	ITA	1 in 8	S IIR	FRA	1 in 4	Rugay	CAN	1 in 12	Rush	CAN	1 in 6
	TGA	1 in 9		GEO	1 in 4	UAR	ARG	1 in 18		TGA	1 in 6
B	NAM	1 in 9	IRIU	IRE	1 in 4		JPN	1 in 19	>	URU	1 in 6
-S	FRA	1 in 9	<u>U</u>	ITA	1 in 4	Bugby Union of Russia	RUS	1 in 19	USARUGBY	USA	1 in 6
with thing of Russia	WAL	1 in 9		SAM	1 in 4	RUGBY	sco	1 in 22		SAM	1 in 6
	CAN	1 in 10	RUGBY	sco	1 in 4	USA RUGBY	USA	1 in 24	B	NAM	1 in 6
Bugby Union of Russia	RUS	1 in 10	SA RUGBY	RSA	1 in 4		SAM	1 in 25	A PARTU	IRE	1 in 6
	ENG	1 in 10		URU	1 in 4	Wallabies	AUS	1 in 26	SA RUGBY	RSA	1 in 8
	IRE	1 in 11	PI CONTRACTOR OF THE PARTY OF T	FJI	1 in 5	ALL BLACKS	NZL	1 in 27	***	WAL	1 in 8
UAR	ARG	1 in 11		ENG	1 in 5		TGA	1 in 32	RUGBY	sco	1 in 8
٥	SAM	1 in 13		JPN	1 in 5	S PER	FRA	1 in 32	ALL BLACKS	NZL	1 in 9
ALL BLACKS	NZL	1 in 14	USA RUGBY	USA	1 in 5	<u>U</u>	ITA	1 in 33	Wallabies	AUS	1 in 11
RUGBY	sco	1 in 15	"	WAL	1 in 5		GEO	1 in 39		ENG	1 in 12
	AUS	1 in 23	B	NAM	1 in 6	B	NAM	1 in 53	<u>U</u>	ITA	1 in 14
Wallabies	JPN	1 in 26	ALL BLACKS	NZL	1 in 6		FJI	1 in 59		FJI	1 in 16
	FJI	1 in 26	Wallabies	AUS	1 in 9	iiiv	IRE	1 in 112		JPN	1 in 26



SET PIECE

LINEOUTS

The following table shows the average number of lineouts per match, the proportion of lineouts contested, the lineout retention rates and the number of not straight throws.

AVERAGE PER MATCH SUCCESS CONTESTED

POOL	киоскоит	OVERALL
25	22	25
88%	90%	88%
44%	43%	44%

The most lineouts in a match was 35 (Scotland v Samoa) and the least was 14 (South Africa v England).

The following table shows the success per team on their own lineouts.

			OWN LINEOUT	S				OPP LINEOUTS			
		SUCCESS	CONTESTED	WON	LOST	L.		SUCCESS	CONTESTED	WON	LOST
SA RUGBY	RSA	99%	30%	68	1	Wallabies	AUS	22%	65%	12	43
RUGBY	sco	96%	28%	51	2	UAR	ARG	22%	67%	12	43
€	FRA	95%	42%	38	2	\mathbf{Q}	ITA	18%	47%	7	31
UAR	ARG	95%	36%	53	3		ENG	17%	46%	11	52
S	IRE	94%	40%	65	3	ALL BLACKS	NZL	16%	58%	11	66
© LAR UAR UAR UAR UAR UAR UAR UAR UAR UAR U	WAL	93%	36%	77	6	RUGBY	sco	15%	60%	7	41
PLI BECONY	FJI	92%	44%	46	4	SA RUGBI	RSA	15%	54%	13	74
Wallabies	AUS	91%	31%	64	6	-	URU	13%	49%	7	48
	JPN	91%	50%	49	5	- CANA	IRE	12%	43%	6	45
Wallables Wallables	ENG	89%	49%	72	8	Ţ.	WAL	11%	36%	9	71
	SAM	89%	47%	40	8	-S	FRA	11%	44%	6	51
ALL BLACKS	NZL	87%	35%	54	6	B	NAM	11%	24%	4	33
<u>U</u>	ITA	87%	37%	40	6		GEO	8%	26%	4	49
	TGA	83%	52%	50	10	Bugity Orion of Russia	RUS	8%	22%	4	45
hugely Union of Russia	RUS	82%	43%	36	8		FJI	6%	43%	3	46
USARUGBY	USA	81%	66%	52	12	USARUBBY	USA	7%	44%	4	50
USA RUGBY	GEO	81%	51%	43	10		JPN	6%	50%	3	45
B	NAM	79%	76%	27	7	RUSS	CAN	3%	28%	1	35
S	URU	79%	66%	30	8		SAM	2%	29%	1	58
PUGB	CAN	69%	46%	27	12		TGA	2%	32%	1	56



SCRUMS

The following table shows the average number of scrums per match and the scrum retention rate.

	POOL	KNOCKOUT	OVERALL
AVERAGE PER MATCH	14	12	14
SUCCESS	93%	95%	93%

The most scrums in a match was **21** (Wales v Uruguay) and the least was **seven** (England v New Zealand and Australia v Fiji). In total there were **10** turnovers in **614** scrums.

The following table shows the success per team on their own scrums.

	ı				1				
			NSCRUMS					PP SCRUMS	
		SUCCESS	WON	LOST	Ħ		SUCCESS	WON	LOST
	FJI	100%	25	-	Wallabies	AUS	15%	6	33
<u>U</u>	ITA	100%	29	-	SA RUGBY	RSA	14%	7	43
ILI BLACKS'	NZL	100%	39	-	ALL BLACKS	NZL	12%	4	29
>	URU	100%	35	-	UAR	ARG	11%	3	25
Bugby Union of Russia	RUS	98%	41	1		JPN	10%	4	36
	TGA	97%	36	1	STER.	FRA	9%	3	29
	RSA	96%	45	2	PL TO SERV	FJI	8%	2	24
ŵ.	WAL	96%	43	2		ENG	8%	3	37
	ENG	94%	34	2		SAM	7%	2	26
r IBV	IRE	94%	34	2	A PA	IRE	6%	2	29
	JPN	93%	28	2	USARUBBY	USA	4%	1	22
RUGBY ESARUGBY	sco	91%	21	2	*	WAL	4%	2	45
	USA	91%	30	3		GEO	4%	1	24
٨	SAM	90%	19	2	RUGBY	sco	3%	1	30
UAR	ARG	89%	17	2		URU	3%	1	34
Allabies	AUS	87%	20	3	RUGB	CAN	-	-	26
RUSBY	CAN	85%	17	3	<u>U</u>	ITA	-	-	21
%	GEO	83%	30	6	B	NAM	-	-	21
S FER	FRA	77%	10	3	Bugby Union of Russia	RUS	-	-	19
B	NAM	76%	19	6		TGA	-	-	19



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The following table shows the total and rates of ball out, penalty-kick/free-kick and collapses.

TOTAL AVERAGE RATE

	SCRUMS	BALL RELEASED	PK/FK	COLLAPSED
_	614	449	165	286
Ξ	14	10	4	6
Ξ		73%	27%	47%

The following table shows the total number and the rate of ball out, penalty-kick/free-kick and collapses on each team's scrum put-in.

		OWN SCRUMS								
		SCRUMS		LL ASED	PK/	FK	C	OLLAPS	ED	
		TOTAL		ΓAL	TOTAL	%	TOTAL	BALL OUT	%	
F	NAM	25	22	88%	3	12%	3	1	12%	
	FJI	25	21	84%	4	16%	11	7	44%	
RUGHY	sco	23	19	83%	4	17%	13	4	57%	
Russia	RUS	42	34	81%	8	19%	17	9	40%	
	URU	35	28	80%	7	20%	11	2	31%	
<u>U</u>	ITA	29	23	79%	6	21%	9	5	31%	
RUSSIA RUSSIA RUSSIA RUSSIA ALL BIACKS' SSA MOREY	NZL	39	31	79%	8	21%	9	3	23%	
	USA	33	26	79%	7	21%	15	5	45%	
S C C C C C C C C C C C C C C C C C C C	FRA	13	10	77%	3	23%	8	4	62%	
	TGA	37	28	76%	9	24%	23	7	62%	
	CAN	20	15	75%	5	25%	4	1	20%	
	JPN	30	21	70%	9	30%	10	3	33%	
	ENG	36	25	69%	11	31%	22	7	61%	
**	WAL	45	31	69%	14	31%	22	6	49%	
SARIOSV	RSA	47	32	68%	15	32%	32	17	68%	
IRIU	IRE	36	24	67%	12	33%	18	9	50%	
	SAM	21	14	67%	7	33%	9	3	43%	
Wallables	AUS	23	14	61%	9	39%	16	5	70%	
	GEO	36	21	58%	15	42%	20	6	56%	
UAR	ARG	19	10	53%	9	47%	14	3	74%	



RESTARTS

The following table shows the proportion of 50m restarts that were contestable and the success rates of contestable restarts.

CONTESTABLE RESTARTS NON-CONTESTABLE RESTARTS RECEIVING – SUCCESS REGAINING CONTESTABLE

POOL	KNOCKOUT	OVERALL		
36%	53%	39%		
64%	47%	61%		
90%	95%	91%		
One in 4.0	One in 7.5	One in 4.5		

The following table shows the type of 50m restart received and kicked by each team and the success per team on own and opposition 50m restarts by each team.

AL BLACK STATE OF THE STATE OF

		OWN 50M RESTARTS						
		CONTE	STABLE	REGAIN SUCCESS				
		TOTAL	%	TOTAL	RATE			
Bugby Union of Russia	RUS	10	34%	6	1 in 1.7			
€ TER	FRA	9	50%	4	1 in 2.3			
UAR	ARG	8	50%	2	1 in 4			
RUGBY	sco	8	67%	2	1 in 4			
SARUGBY	RSA	8	33%	2	1 in 4			
&	GEO	8	36%	2	1 in 4			
PL STORY	FJI	4	17%	1	1 in 4			
USA RUGBY	USA	13	50%	3	1 in 4.3			
	SAM	13	50%	3	1 in 4.3			
ALL BLACKS'	NZL	19	86%	4	1 in 4.8			
Wallabies	AUS	15	52%	3	1 in 5			
RUSB	CAN	12	41%	2	1 in 6			
	JPN	12	52%	2	1 in 6			
	ENG	7	33%	1	1 in 7			
B	NAM	7	26%	1	1 in 7			
rieu Ieu	IRE	9	47%	1	1 in 9			
<u>*</u>	WAL	10	33%	1	1 in 10			
S	URU	5	21%	0	0 in 5			
	TOGA	2	12%	0	0 in 2			
贝	ITA	1	6%	0	0 in 1			

		OPP 50m RESTARTS								
		CONTES	STABLE	RECI SUCC						
		TOTAL	%	TOTAL	RATE					
	RUS	3	33%	3	1 in 1.0					
	URU	3	19%	3	1 in 1.0					
	ENG	24	57%	21	1 in 1.1					
(S'	NZL	20	47%	19	1 in 1.1					
S'	RSA	19	36%	18	1 in 1.1					
	ARG	11	50%	9	1 in 1.2					
	WAL	16	40%	13	1 in 1.2					
	FRA	4	20%	3	1 in 1.3					
,	GEO	4	27%	3	1 in 1.3					
	IRE	14	56%	11	1 in 1.3					
	USA	5	45%	4	1 in 1.3					
,	AUS	6	19%	4	1 in 1.5					
	SAM	6	40%	4	1 in 1.5					
	sco	8	35%	5	1 in 1.6					
	FJI	5	22%	3	1 in 1.7					
	JPN	12	44%	7	1 in 1.7					
	NAM	5	45%	3	1 in 1.7					
	CAN	2	40%	1	1 in 2.0					
	ITA	6	33%	3	1 in 2.0					
	TGA	7	54%	3	1 in 2.3					



PENALTIES AND FREE-KICKS

The average number of penalties/free kicks per match was **17.** The most penalties/free kicks in a match was **24** (Wales v Uruguay, Scotland v Samoa) and the least was **eight** (Scotland v Russia). The following table shows the overall average number of penalties/free kicks per match.

AVERAGE PER MATCH
% AGAINST DEFENCE - OVERALL
% AGAINST DEFENCE - SCRUM
% AGAINST DEFENCE - RUCK/MAUL

IRE

ITA ARG ENG

WAL

RUS SCO

AUS

RSA FJI

TGA
JPN
GEO
NZL
USA
URU
NAM
CAN

FRA

POOL	KNOCKOUT	OVERALL
17	18	17
72%	70%	72%
80%	86%	81%
70%	62%	66%

The following tables show the total penalties/free kicks for and against and the proportion for and against for each team.



PK/F FOI		PK/FK AGAINST			
TOTAL	%	TOTAL	%		
54	62%	33	38%		
29	56%	23	44%		
40	54%	34	46%		
54	54%	46	46%		
31	53%	27	47%		
27	53%	24	47%		
69	53%	62	47%		
50	53%	45	47%		
62	52%	58	48%		
31	51%	30	49%		
39	51%	38	49%		
40	51%	39	49%		
30	49%	31	51%		
41	49%	43	51%		
52	49%	55	51%		
40	47%	45	53%		
20	42%	28	58%		
19	39%	30	61%		
32	38%	52	62%		
25	37%	42	63%		



CATEGORIES OF OFFENCES PENALISED

The following table shows the proportion of penalties and free kicks awarded in each facet of play.

	PC	OOL	KNOCI	COUT	OVERALL		
RUCK/MAUL	234	37%	62	45%	296	38%	
SCRUM	136	21%	29	20%	165	21%	
FOUL PLAY	91	14%	18	13%	109	14%	
OFFSIDE	83	13%	12	8%	95	12%	
LINEOUT/MAUL	58	9%	11	8%	69	9%	
GENERAL	41	6%	10	7%	51	6%	

The following table shows the number of penalties and free kicks against each team in each facet of play.

		RUCK /MAUL		SCRUM			FOUL PLAY		OFFSIDE		LINEOUT/ MAUL		GENERAL	
SA RUGBY	RSA	28	48%	7	12%	4	7%	9	16%	5	9%	5	9%	
	ENG	22	48%	10	22%	5	11%	3	7%	1	2%	5	11%	
	JPN	18	47%	10	26%	3	8%	4	11%	2	5%	1	3%	
	WAL	29	47%	13	21%	7	11%	6	10%	7	11%	-	-	
	TGA	14	47%	4	13%	5	17%	2	7%	3	10%	2	7%	
ALI BLACKS	NZL	23	42%	7	13%	11	20%	7	13%	2	4%	5	9%	
	GEO	17	40%	10	23%	5	12%	8	19%	2	5%	1	2%	
<u>U</u>	ITA	9	39%	2	9%	7	30%	3	13%	2	9%	-	-	
Wallabies	AUS	17	38%	8	18%	10	22%	4	9%	5	11%	1	2%	
Press	CAN	11	37%	7	23%	1	3%	4	13%	4	13%	3	10%	
ASA IBU	IRE	12	36%	5	15%	7	21%	4	12%	3	9%	2	6%	
3	NAM	10	36%	11	39%	3	11%	3	11%	ı		1	4%	
USA RUGBY	USA	11	35%	9	29%	4	13%	6	19%	1	3%	-	-	
RUGBY	sco	9	33%	8	30%	1	4%	2	7%	4	15%	3	11%	
	FJI	12	31%	8	21%	7	18%	4	10%	4	10%	4	10%	
UAR	ARG	10	29%	8	24%	6	18%	3	9%	3	9%	4	12%	
Bugby Order of Russia	RUS	7	29%	4	17%	3	13%	6	25%	1	4%	3	13%	
	SAM	14	27%	9	17%	9	17%	6	12%	8	15%	6	12%	
	URU	12	27%	13	29%	6	13%	3	7%	7	16%	4	9%	
NIK.	FRA	11	26%	12	29%	5	12%	8	19%	5	12%	1	2%	



OPTIONS TAKEN AT PENALTIES/FREE-KICKS

The following table shows the options taken at penalties/free kicks.

KICK TO TOUCH	
KICK AT GOAL	
TAP KICKS	
SCRUM	
PENALTY TRIES	

	POOL	KNOCKOUT	OVERALL
KICK TO TOUCH	71%	54%	67%
KICK AT GOAL	15%	31%	18%
TAP KICKS	5%	9%	6%
SCRUM	8%	4%	8%
PENALTY TRIES	1%	1%-	1%
PK REVERSAL	<1%	1%	<1%

The following table shows the options taken at penalties and free kicks per team.

Ruspy
USA RUGBY
4Ç#
6
Wallabies
Russia
RUGBY
UAR
B
ALI BLACKS
SA RUGBY
<u>Ų</u>
T.
365
TIR.

CAN USA **TGA IRE**

AUS RUS

SAM

SCO

ARG GEO URU

NAM FJI

NZL

RSA

ITA

WAL **ENG** FRA JPN

	CK TO DUCH		CK AT OAL	1	ГАР	SCRUM		PENALTY TRIES	PK REVERSAL
17	89%	-	-	2	11%	-	-	-	-
26	87%	3	10%	1	3%	-	-	-	-
25	83%	3	10%	1	3%	1	3%	-	-
43	81%	2	4%	1	2%	5	9%	1	1
38	79%	7	15%	2	4%	1	2%	-	-
21	78%	4	15%	1	4%	1	4%	-	-
24	77%	6	19%	-	-	1	3%	-	-
24	77%	2	6%	1	3%	2	6%	2	-
30	77%	7	18%	-	-	2	5%	-	-
29	73%	3	8%	2	5%	6	15%	-	-
28	72%	8	21%	3	8%	-	-	-	-
13	65%	6	30%	1	5%	-	-	-	-
25	64%	4	10%	3	8%	6	15%	1	-
31	63%	6	12%	6	12%	4	8%	1	1
38	61%	20	32%	1	2%	3	5%	-	-
17	59%	2	7%	3	10%	4	14%	2	1
39	57%	13	19%	7	10%	8	12%	1	-
26	55%	20	43%	-	-	1	2%	-	-
13	54%	8	33%	3	13%	-	-		-
18	49%	16	43%	2	5%	1	3%	-	-



CARDS

The following table shows the total number of yellow and red cards.

	POOL	KNOCKOUT	OVERALL
YELLOW CARDS	26	3	29
RED CARDS	7	1	8

The most cards in any match was **four** and there were 22 with **none**. There were **23** matches that contained at least one card with **21** or **47 per cent** of all matches containing **none**. The following table shows the reasons for the yellow and red cards.

	YELLOW CARDS	RED CARDS
DANGEROUS TACKLE / CHARGING	16	6
TACKLE / RUCK / MAUL	5	•
REPEATED INFRINGEMENTS	5	1
STRIKING/KNEEING	1	1
OFFSIDE	1	-
DELIBERATE KNOCK ON	1	1

The following table shows the number of cards awarded against each team and the reasons for the cards.

		CAF	RDS	REASONS					
		YC	RC	DANGEROUS TACKLE / CHARGING	TACKLE /RUCK/ MAUL	REPEATED	STRIKING / KNEEING	OFFSIDE	DELIBERATE
٥	SAM	7	1	4	1	2	1		
ALL BLACKS	NZL	3	-	2				1	
B	AUS	3	-	3					
Wind Indiposes What has been a second and a	RUS	3	-	2		1			
PLU TO NO.	FJI	3	-	1		2			
*	WAL	3	-	2	1				
B	NAM	2	-	1					1
	GEO	1	-		1				
SA RUGBY	RSA	1	-	1					
1	URU	1	1	1		1			
ASA IIBU	IRE	1	1	1	1				
	CAN	1	1	1	1				
UAR	ARG	-	1	1					
-S	FRA	-	1				1		
USA RUGBY	USA	-	1	1					
USA NUGBY USA	ITA	-	1	1					



TELEVISION MATCH OFFICIALS (TMO)

There were 101 referrals to the TMO.

	POOL			KNOCKOUT			OVERALL		
	TOTAL	AVG	TIME TAKEN	TOTAL	AVG	TIME TAKEN	TOTAL	AVG	TIME TAKEN
TRY TMO	54	1.5	80s	8	1.0	99s	62	1.3	82s
FOUL PLAY TMO	34	0.9	69s	4	0.5	59s	38	0.8	68s
OTHER TMO	3	<1					3	<1	
TOTAL TMO	89	2.4	69s	12	1.5	59s	101	2.2	68s

The most TMO referrals in any match was six, while there were no referrals in six matches.

The following table shows the reasons for the try referrals to the TMO.

	TOTAL	%
Grounding	31	50%
Touch	5	8%
Knock-on	10	16%
Forward pass	7	11%
Offside	4	6%
Obstruction	5	8%
Total	62	100%

The following table shows the reasons for the foul play referrals.

	TOTAL	%
High Tackle	15	39%
Charging	10	26%
Ruck charge	4	11%
Tackle in the air	2	5%
Deliberate knock-on	2	5%
Lifting tackle	2	5%
Cynical play	1	3%
Neck grab	1	3%
Punching	1	3%
Total	38	100%